
OrCAD® Flow Tutorial

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OrCAD Flow Tutorial

Introduction to the tutorial

1

This chapter consists of the following sections:

- [Objective of the tutorial](#)
- [Using the tutorial](#)
- [What's next](#)
- [Recommended reading](#)

Objective of the tutorial

To enable users to evaluate the power of the OrCAD® PCB tools used in the Windows-based PCB design process. You can use this tutorial to perform all the steps in the PCB design process. The tutorial focuses on the sequence of steps to be performed in the PCB design cycle for an electronic design, starting with capturing the electronic circuit, simulating the design with PSpice, through the PCB layout stages, and finishing with the processing of the manufacturing output.

Tasks covered in this tutorial may not cover all the features of a tool. In this tutorial, the emphasis is on the steps that you will need to perform in each OrCAD tool so that your design works smoothly through the flow.

The tutorial design example used in this tutorial works within the limits of the demo version of tools available in the OrCAD 15.7 demo CD.

Audience

This tutorial is useful for designers who want to use OrCAD tools for the complete PCB design flow or for analog simulation flow.

You can also benefit from the tutorial if you are a first-time user of OrCAD Capture, PSpice, OrCAD PCB Editor, or SPECCTRA for OrCAD.

Using the tutorial

To run through the complete tutorial, you need the design example and the following tools:

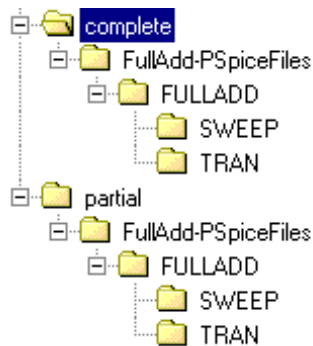
- OrCAD Capture
- PSpice A/D
- OrCAD PCB Editor
- SPECCTRA for OrCAD

All these tools are available in the OrCAD PCB Designer suites.

Note: This tutorial does not cover the tasks included in OrCAD Capture CIS.

Installing design example

Unzip the *demotut.zip* file provided with this design. When you expand the design, the following directory structure will be created.



The *partial* directory contains files generated at the end of [Chapter 2, “Creating a schematic design.”](#) Use the files in this directory only if you want to skip the design creation steps covered in Chapter 2 and directly move on to Chapter 3 or Chapter 4.

The *complete* directory contains all the files generated through all the chapters in this tutorial. You can use the files in the *complete* directory to verify your results.

Terminology

OrCAD Capture	OrCAD's schematic design tool
Capture (initial CAPS)	The terms OrCAD Capture and Capture have been used interchangeably in the tutorial.
PSpice	OrCAD's simulation tool, used for simulating both Analog and digital circuits.

OrCAD PCB Editor	OrCAD tool used for PCB routing and floor-planning
PCB Editor	The terms OrCAD PCB Editor and PCB Editor have been used interchangeably in the tutorial.

What's next

In the next chapter, *Creating a schematic*, you will use OrCAD Capture for creating a schematic design. You will learn to perform basic design tasks such as adding components from a library, adding wires, and getting your design ready for simulation.

Recommended reading

For more information about design suite configurations provided by OrCAD for affordable PCB design solutions, see the *OrCAD® Unison Suites Flow Guide*. For information about individual tools, see the respective User Guide.

Creating a schematic design

2

This chapter consists of the following sections:

- [Objective](#)
- [Design example](#)
- [Creating a design in Capture](#)
- [Processing a design](#)
- [Summary](#)
- [What's next](#)
- [Recommended reading](#)

Objective

To create a schematic design in OrCAD Capture. In this chapter, you will be introduced to basic design steps, such as placing a part, connecting parts using wires, adding ports, generating parts, and so on.

The steps for preparing your design for simulation using PSpice and for taking your design for placement and routing to OrCAD PCB Editor are also covered in this chapter.

Design example

In this chapter, you will create a full adder design in OrCAD Capture. The full adder design covered in this tutorial is a complex hierarchical design that has two hierarchical blocks referring to the same half adder design.

Duration:

40 minutes

Creating a design in Capture

Guidelines

When creating a new circuit design in OrCAD Capture, it is recommended that you follow the guidelines listed below.

- 1 Avoid spaces in pathnames and filenames. This is necessary to get your design into downstream products, such as SPECCTRA for OrCAD.
- 2 Avoid using special characters for naming nets, nodes, projects, or libraries. While naming nets, use of illegal characters listed below might cause the netlister to fail.
 - ? (question mark)
 - @ (at symbol)
 - ~ (tilda)
 - # (hash)
 - & (ampersand)
 - % (percent sign)
 - " (quotation marks)
 - ! (exclamation mark)
 - () (parenthesis)
 - < (smaller than)

- = (equal)
- > (greater than)
- [](square parenthesis),
- * (asterisk)

Creating a project

To create a new project, we will use Capture's Project Wizard. The Project Wizard provides you with the framework for creating any kind of project.

- 1 Launch Capture.
- 2 From the File menu, choose *New > Project*.
- 3 In the New Project dialog box, specify the project name as FullAdd.
- 4 To specify the project type, select *Analog or Mixed A/D*.

Note: An Analog or Mixed A/D project can easily be simulated using PSpice. It also ensures that your design flows smoothly into OrCAD PCB Editor for your board design.

- 5 Specify the location where you want the project files to be created and click OK.
- 6 In the Create PSpice Project dialog box, select the *Create a blank project* option button.

Note: When you create a blank project, the project can be simulated in PSpice, but libraries are not configured by default. When you base your project on an existing project, the new project has same configured libraries.

- 7 Click OK to create the FullAdd project with the above specifications.



In case you already have a schematic design file (.dsn) that you want to simulate using PSpice, you need to create an Analog or Mixed A/D project using the *File > New > Project* command and then add your design to it.

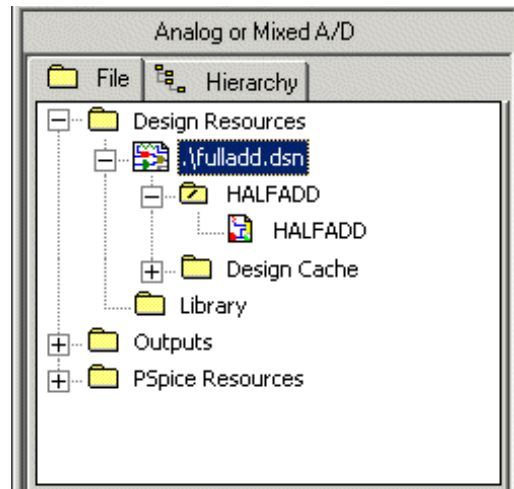
The FullAdd project is created. In the Project Manager window, a design file, fulladd.dsn, is created. Below the design file, a schematic folder with the name SCHEMATIC1 is created. This folder has a schematic page named PAGE1.

Renaming the schematic folder and the schematic page

You will now modify the design to change the name of both the schematic folder and the schematic page, to HALFADD.

- 1 In the Project Manager window, right-click on SCHEMATIC1.
- 2 From the pop-up menu, select *Rename*.
- 3 In the Rename Schematic dialog box, specify the name as HALFADD.
- 4 Similarly, right-click on PAGE1 and from the pop-up menu select *Rename*.
- 5 In the Rename Page dialog box, specify the page name as HALFADD and click OK.

After renaming of the schematic folder and the schematic page, the directory structure in the Project Manager window should be similar to the figure below.



Using a design template

Before you start with the design creation process in OrCAD Capture, you can specify the default characteristics of your project using the design template. A design template can be used to specify default fonts, page size, title block, grid references and so on. To set up a design template in OrCAD Capture, use the Design Template dialog box.

- To open the Design Template dialog box, from the Options drop-down menu choose Design Template.

To know more about setting up the design template, see *OrCAD Capture User's Guide*.

Creating a flat design

In this section, we will create a simple flat half adder design with X and Y as inputs and SUM and CARRY as outputs.

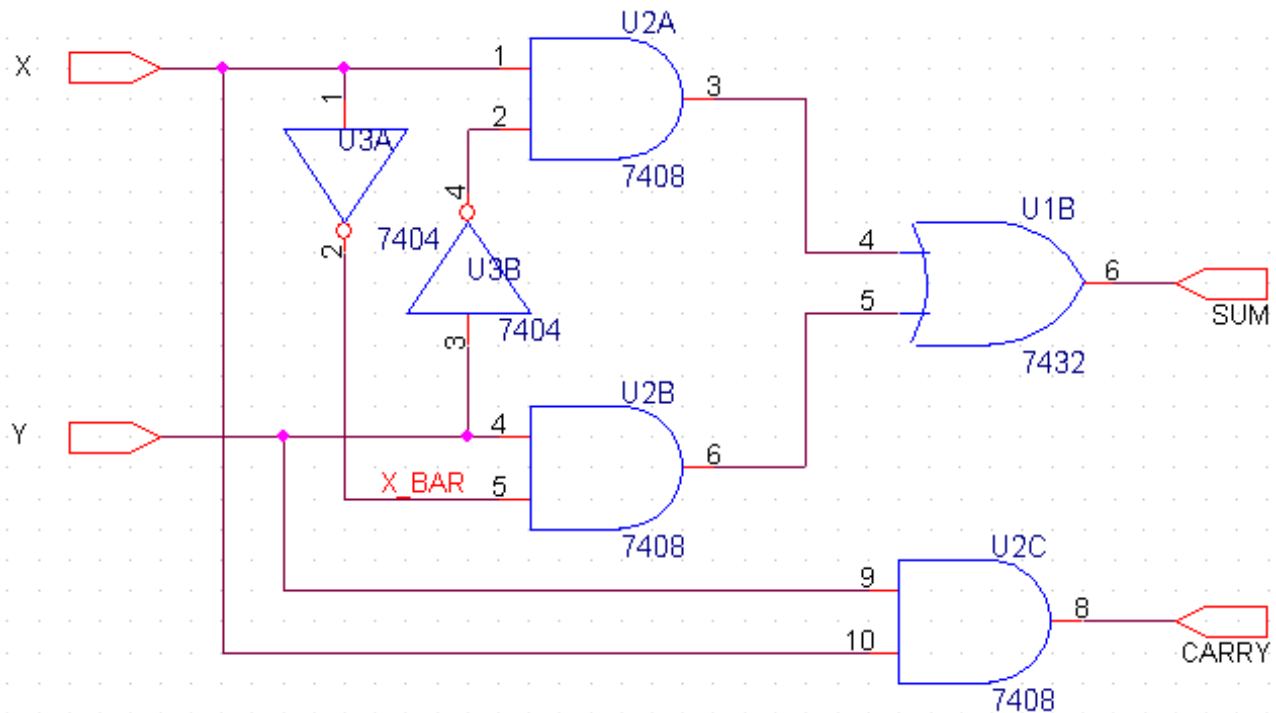


Figure 2-1 Half adder design

Adding parts

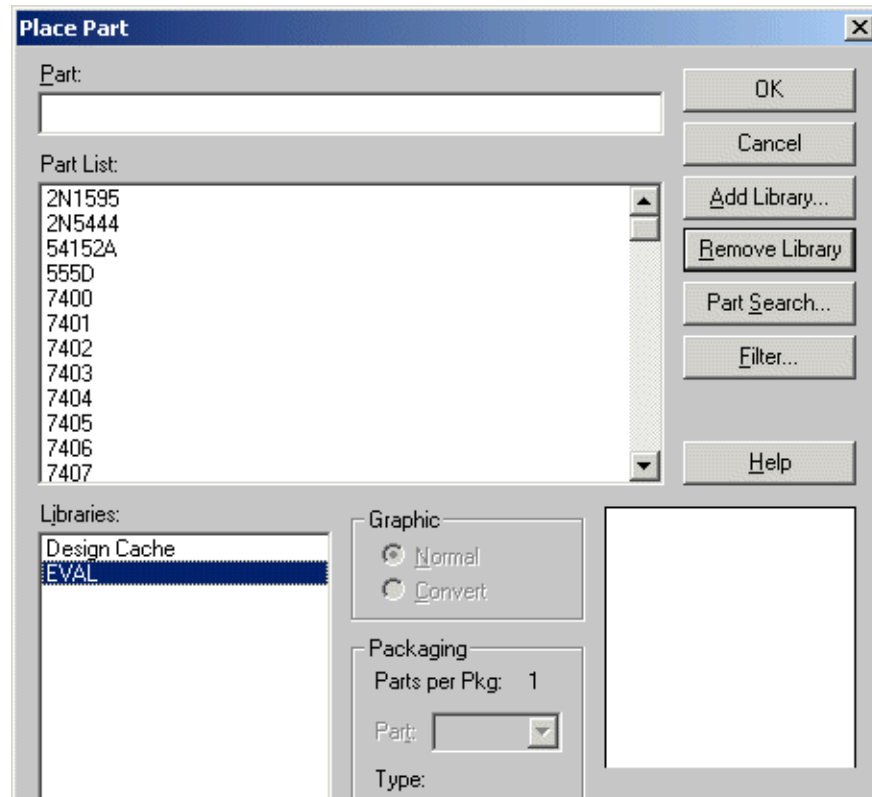
To add parts to your design:

- 1 From the Place menu in Capture, select Part.
- 2 In the Place Part dialog box, first select the library from which the part is to be added and then instantiate the part on the schematic page.

While working with the demo version of Capture, you will add parts from EVAL.OLB. To add EVAL.OLB to the project, select the Add Library button.

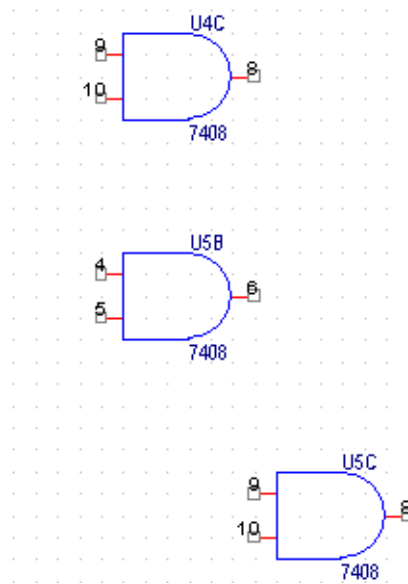
- 3 Browse to `<install_dir>/tools/capture/library/pspice/eval.olb`.
Select EVAL.OLB and click Open.

The EVAL library appears in the *Libraries* list box.

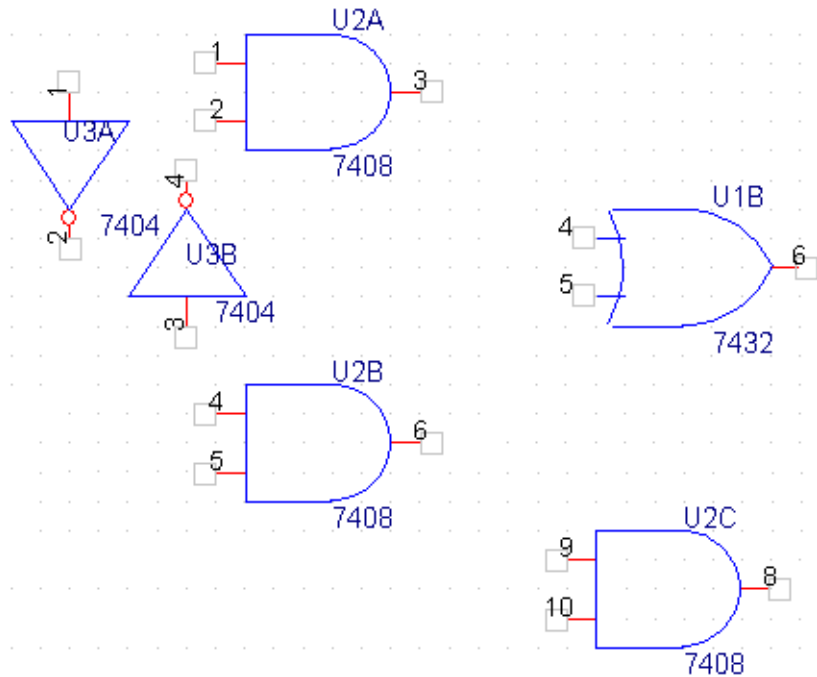


- 4 From the Part List, select 7408 and click OK.

- 5 Place three instances of the AND gate, 7408, on the schematic page as shown in the figure below.



- 6 Right-click and select *End Mode*.
- 7 Similarly, place an OR gate (7432) and two NOT gates (7404) as shown in the figure below.



Connecting parts

After placing the required parts on the schematic page, you need to connect the parts.

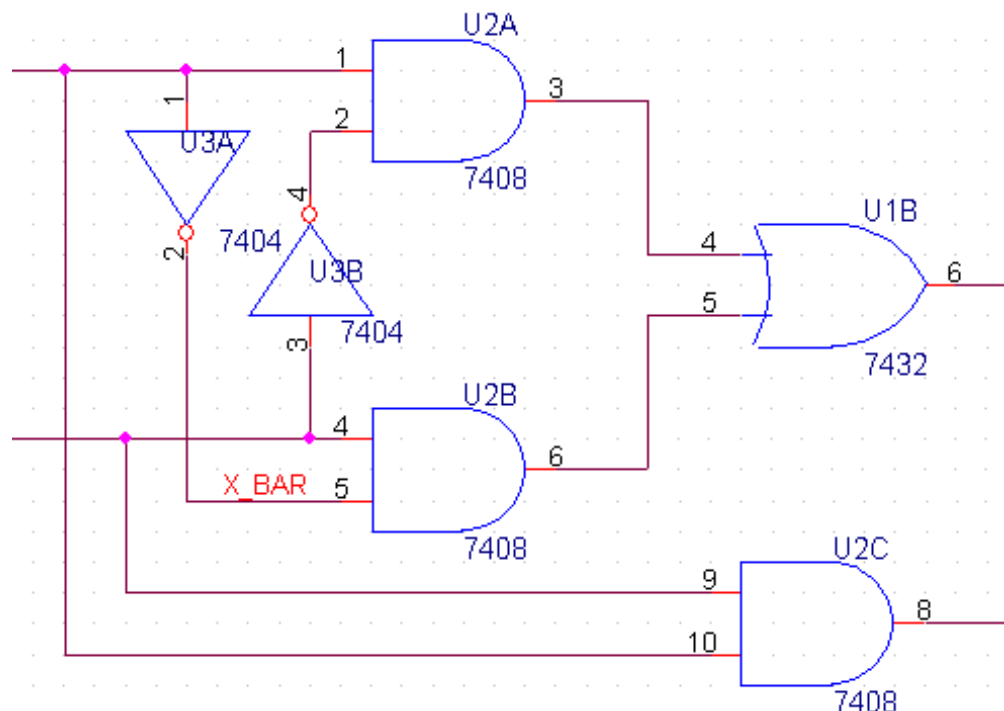
- 1 From the Place menu, choose Wire.

The pointer changes to a crosshair.

- 2 Draw the wire from the output of the AND gate, U2A, to the one of the inputs of the OR gate, U1B. To start drawing the wire, click the connection point of the output pin, `pin3`, on the AND gate.
- 3 Drag the cursor to input pin, `pin4`, of the OR gate (7432) and click on the pin to end the wire.

Clicking on any valid connection point ends a wire.

- 4 Similarly, add wires to the design until all parts are connected as shown in the figure below.




- 5 To stop wiring, right-click and select *End Wire*. The pointer changes to the default arrow.

Adding ports

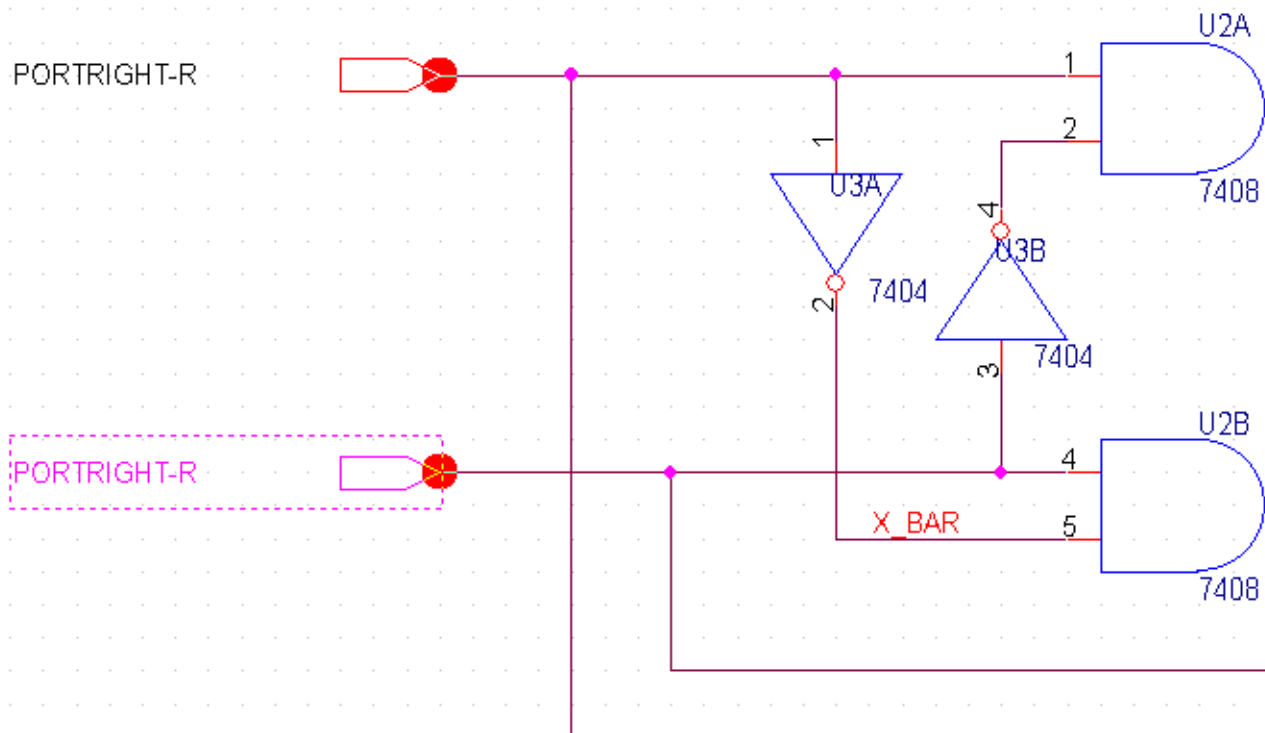
To add input and output ports to the design, complete the following sequence of steps:

- 1 From the *Place* menu in Capture, select *Hierarchical Port*.

The Place Hierarchical Port dialog box appears.

Note: Alternatively, you can select the Place port button  from the Tool Palette.

- 2 From the Libraries list box, select CAPSYM.
- 3 First add input ports. From the Symbols list, select PORTRIGHT-R and click OK.
- 4 Place two instances of the port as shown in the figure below



- 5 Right-click and select *End Mode*.
- 6 To rename the ports to indicate input signals X and Y, double-click the port name.

- 7 In the Display Properties dialog box, change the value of the Name property to X and click OK.

Note: You can also use the Property Editor to edit the property values of a component. To know the details, see *OrCAD Capture User's Guide*.

- 8 Similarly, change the name of the second port to Y.

Note: You cannot use the Place Part dialog box for placing ports, because ports in CAPSYM.OLB are only symbols and not parts. Only parts are listed in the Place Part dialog box.

- 9 Add two output ports as shown in the figure below. To do this, select PORTLEFT-L from the CAPSYM library.
- 10 Rename the ports to SUM and CARRY, respectively.
- 11 Save the design.

The half adder design is ready. The next step is to create a full adder design that will use the half adder design.

Creating a hierarchical design

In Capture, you can create hierarchical designs using one of the following methods:

- Bottom-up method
- Top-down method

Another method of creating a hierarchical design is to create parts or symbols for the designs at the lowest level, and save the symbols in a user-defined library. You can later add the user-defined library in your projects and use these symbols in the schematic. For example, you can create a part for the half adder design and then instead of hierarchical blocks, use this part in the schematic. To know more about this approach, see [Generating parts for a schematic](#).

In this section, we will create the full adder hierarchical design. The half adder design created in the [Creating a flat design](#) section will be used as the lowest level design.

Bottom-up method

When you create a hierarchical design using the bottom-up methodology, you need to follow these steps.

- Create the lowest-level design.
- Create higher-level designs that instantiate the lower-level designs in the form of hierarchical blocks.

In this section, we will create a full adder design using bottom-up methodology. The steps involved are:

- 1 Creating a project in Capture. To view the steps, see [Creating a project](#) on page 13.
- 2 Creating the lowest-level design. In the full adder design example, the lowest-level design is the half adder design. To go through the steps for creating the half adder design, see [Creating a flat design](#).
- 3 Creating the higher-level design. Create a schematic for the full adder design that uses the half adder design created in the previous step. To go through the steps, see [Creating the full adder design](#).

Creating the full adder design

- 1 In the Project Manager window, right-click on `fulladd.dsn` and select *New Schematic*.
- 2 In the New Schematic dialog box, specify the name of the new schematic folder as `FULLADD` and click OK.

In the Project Manager window, the FULLADD folder appears below `fulladd.dsn`.

- 3 Save the design.
- 4 To make the full adder circuit as the root design (high-level design), right-click on FULLADD and from the pop-up menu select *Make Root*.

The FULLADD folder moves up and a forward slash appears in the folder.

- 5 Right-click on FULLADD and select *New Page*.

- 6 In the New Page in schematic: FULLADD dialog box, specify the page name as *FULLADD* and click OK.

A new page, FULLADD, gets added below the schematic folder FULLADD.

- 7 Double-click the FULLADD page to open it for editing.

- 8 From the *Place* menu, choose *Hierarchical Block*.

- 9 In the Place Hierarchical Block dialog box, specify the reference as HALFADD_A1.

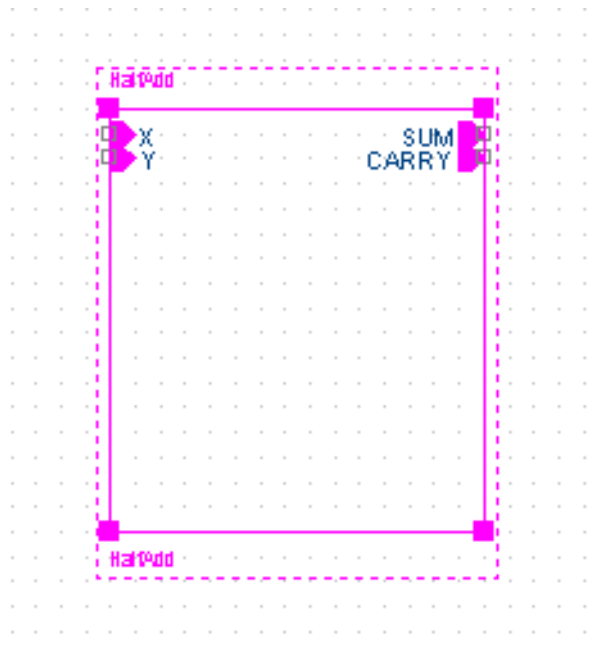
- 10 Specify the Implementation Type as Schematic View.

- 11 Specify the Implementation name as HALFADD and click OK.

The cursor changes to a crosshair.

- 12 Draw a rectangle on the schematic page.

A hierarchical block with input and output ports is drawn on the page.



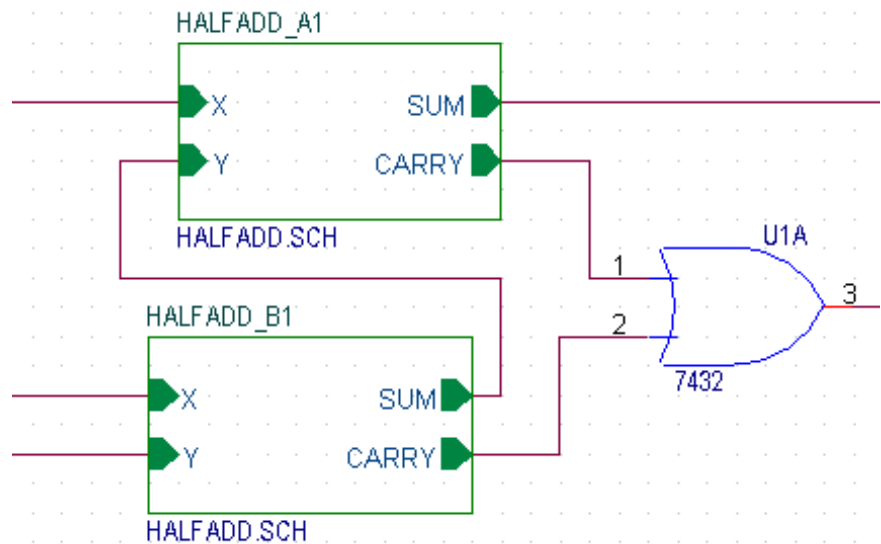
- 13 If required, resize the block. Also, reposition the input and output ports on the block.

Note: To verify if the hierarchical block is correct,

- right-click on the block and select *Descend Hierarchy*. The half adder design you created earlier should appear.
- 14 Place another instance of the hierarchical block on the schematic page.
 - a. Select the hierarchical block.
 - b. From the *Edit* menu, choose *Copy*.
 - c. From the *Edit* menu, choose *Paste*.
 - d. Place the instance of the block at the desired location.

Note: Alternatively, you can use the <CTRL>+<C> and <CTRL>+<V> keys to copy-paste the block.
 - 15 By default, the reference designator for the second hierarchical block is HALFADD_A2. Double-click on the reference designator, and change the reference value to HALFADD_B1.
 - 16 Using the Place Part dialog box, add an OR gate (7432) to the schematic. (See [Figure 2-2](#) on page 26.)
 - 17 To connect the blocks, add wires to the circuit. From the *Place* menu, choose *Wire*.
 - 18 Draw wires from all four ports on each of the hierarchical blocks.

- 19** Add wires until all the connections are made as shown in the figure below.



- 20** Add stimulus to the design. In the Place Part dialog box, use the Add Library button to add SOURCSTM.OLB to the design.

This library is located at
 <install_dir>/tools/capture/library/pspice.


- 21** From the Part List, select DigStim1 and click OK.

The symbol gets attached to the cursor.

- 22** Place the symbol at three input ports: port X of the HALFADD_A1, port X and Y of HALFADD_B1.

- 23** Right-click on the schematic and select *End Mode*.

- 24** Specify the value of the Implementation property as Carry, X, and Y, respectively. See [Figure 2-2](#) on page 26.

- 25** Select the Place Port  button, to add an output port, CARRY_OUT, to the output of the OR gate. (See [Figure 2-2](#) on page 26.)

- 26** From the list of libraries, select CAPSYM.

- 27** From the list of symbols, select PORTLEFT-L and click OK.

- 28 Place the output port as shown in the [Figure 2-2](#) on page 26.
- 29 Double-click the port name and change the port to CARRY_OUT.
- 30 Save the design.

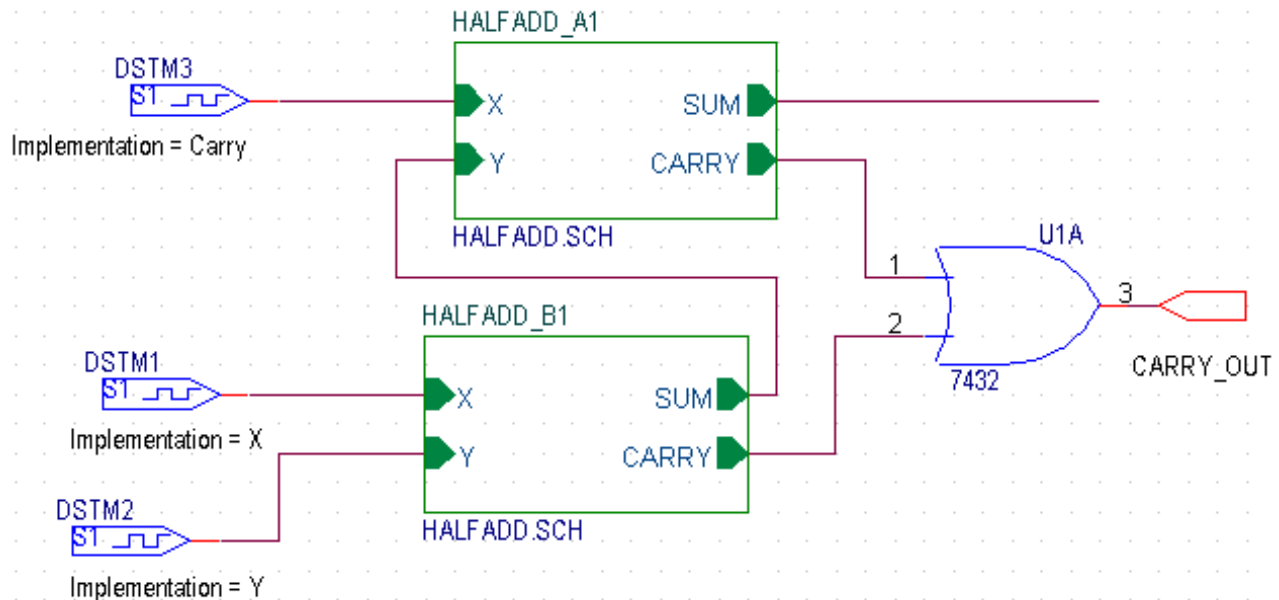


Figure 2-2 The full adder circuit

We have only added digital components to the design so far. We will now add a bipolar junction transistor to the SUM port of the HALFADD_A1 block.


- 1 Select the Place Part tool button.
- 2 In the Place Part dialog box, select the Add Library button.
- 3 Select ANALOG.OLB and click Open.
- 4 From the part list, add resistor R. Place this resistor on the schematic and connected one end of the resistor to the SUM port of HALFADD_A1. See [Figure 2-3](#) on page 28.
- 5 From the EVAL.OLB, select Q2N2222 and place it on the schematic. See [Figure 2-3](#) on page 28.

- 6 Complete the circuit by adding a collector resistance, Collector Voltage, and ground. See [Figure 2-3](#) on page 28.

Adding Collector Voltage

- a. To add the voltage, add the `SOURCE.OLB` library to the project.
- b. From the Part List select VDC and click OK.
- c. Place the voltage source on the schematic. See [Figure 2-3](#) on page 28.
- d. By default, the source is of 0 volts. Using the Property Editor, change it to a voltage source of 5V. To do this, double-click the voltage source.
- e. In the Property Editor window, change the value of the DC parameter to 5.
- f. Save and close the Property Editor window.

Adding Ground

- a. To add ground, select the Place ground  button.
- b. In the Place Ground dialog box, select the `SOURCE` library.
- c. From the part list, select 0 and click OK.
- d. Place the ground symbol on the schematic. See [Figure 2-3](#) on page 28.

Important

You must use the 0 ground part from the `SOURCE.OLB` part library. You can use any other ground part only if you change its name to 0.

- 7 Add a connector CON2 to the circuit. To do this, add a Capture library, `CONNECTOR.OLB` to the project.

CONNECTOR.OLB is located at
<install_dir>/tools/capture/library.

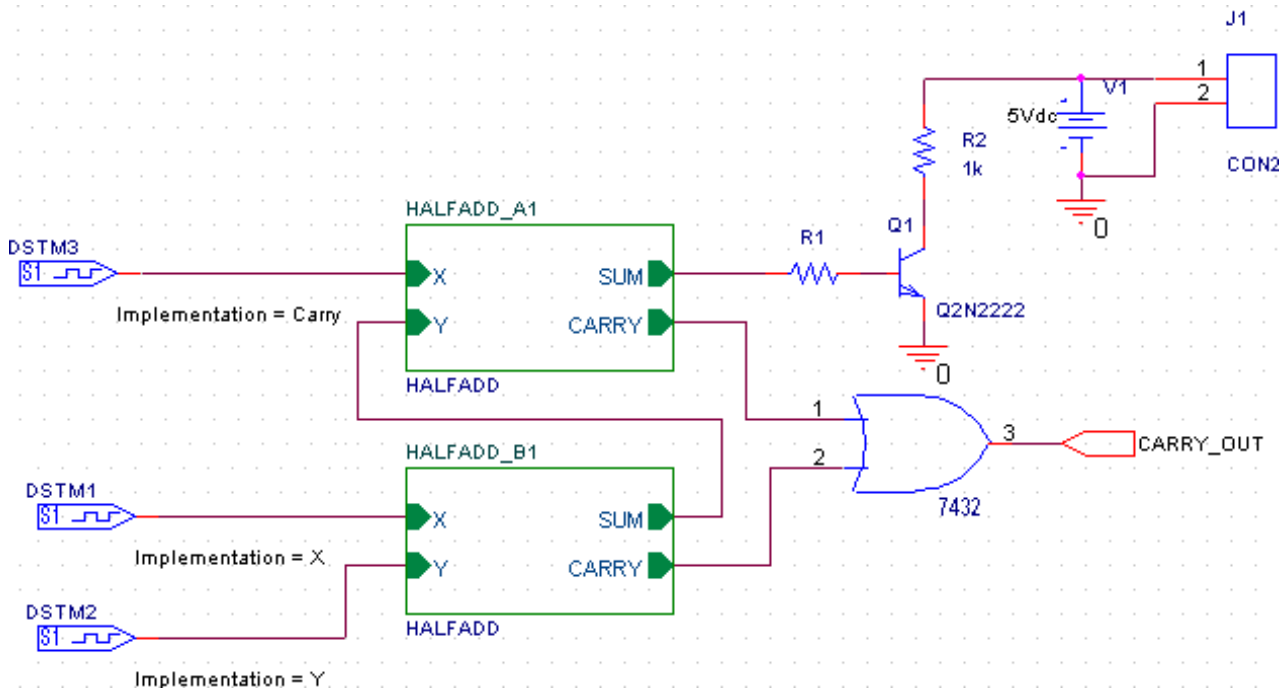


Figure 2-3 Full adder circuit with output through a transistor


You have successfully created the full adder hierarchical design using the bottom-up methodology. As the components used in this design are from the PSpice library, you can simulate this design using PSpice.

Top-down method

When you create a hierarchical design using the top-down methodology, use the following sequence of steps:

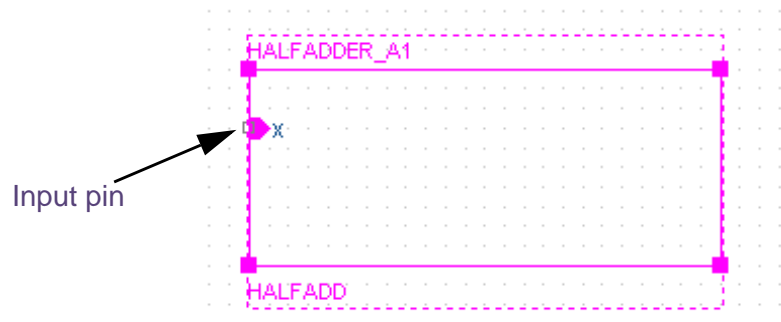
- Create the top-level design using functional blocks, the inputs and outputs of which are known.
- Create a schematic design for the functional block used in the top-level design.

This section provides an overview of the steps to be followed for creating a full adder using top-down methodology.

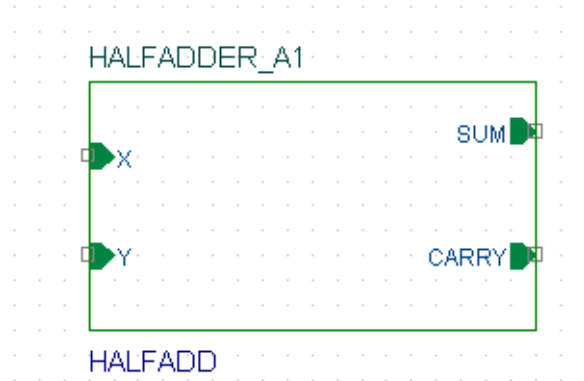
- 1 Create a FullAdd project.
To view the steps, see [Creating a project](#) on page 13.
- 2 Create the top-level design, using the following steps:
 - a. From the *Place* menu, choose *Hierarchical Block*.
Note: Alternatively, you can select the Place hierarchical block button  from the Tool Palette.
 - b. In the Place Hierarchical Block dialog box, specify the reference as `HALFADDER_A1`, Implementation Type as `Schematic View`, Implementation name as `HALFADD`, and click OK.

See [Step 9](#) to [Step 11](#) in the [Bottom-up method](#) section.
 - c. Draw the hierarchical block as required.

Note that unlike the hierarchical block drawn in the bottom-up methodology, the hierarchical block in the top-down methodology does not have port information attached to it.
 - d. Select the hierarchical block and then from the *Place* menu, choose *Hierarchical Pins*.
 - e. In the Place Hierarchical Pin dialog box, specify the pin name as `x`, Type as `Input`, and Width as `Scalar` and click OK.
 - f. Place the pin as shown in the figure below.

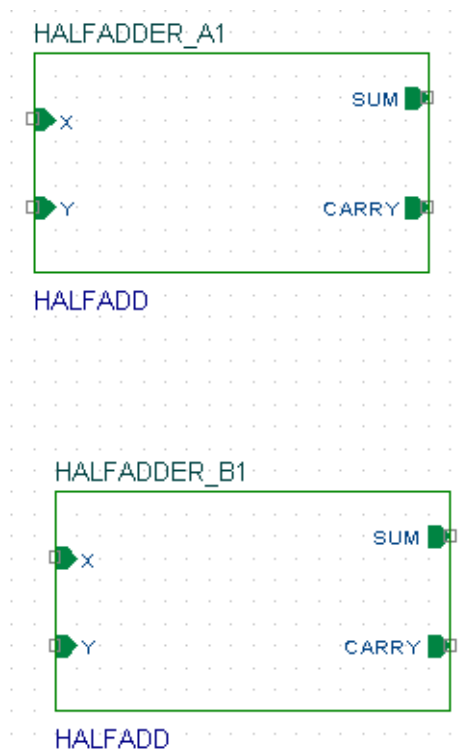


- g.** Similarly, add another input pin Y and two output pins, SUM and CARRY, as shown in the figure below.

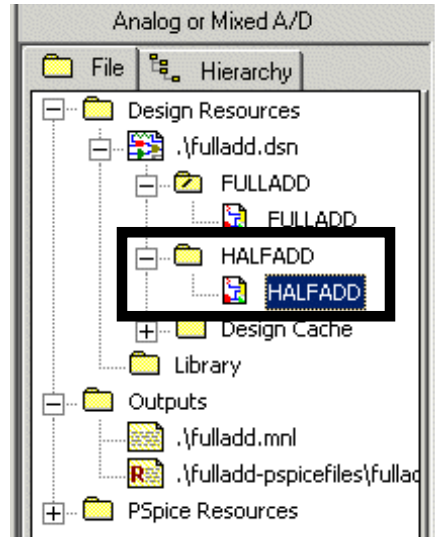


- h.** Place another hierarchical block with the Implementation Type as `HALFADD`. The easiest way to do this is to copy the existing hierarchical block and paste it on the schematic page.

By default, the reference value of the second hierarchical block is `HALFADDER_A2`. Change this value to `HALFADDER_B1`.



In the Project Manager window, a new schematic folder HALFADD gets added below `fulladd.dsn`.



Generating parts for a schematic

Instead of creating a hierarchical block for the half adder design, you can generate a part for the half adder design and then reuse the part in any design as and when required.

In this section of the tutorial, we will generate a part for the half adder circuit that you created in the [Creating a flat design](#) section of this chapter.

To generate a part from a circuit, complete the following steps.

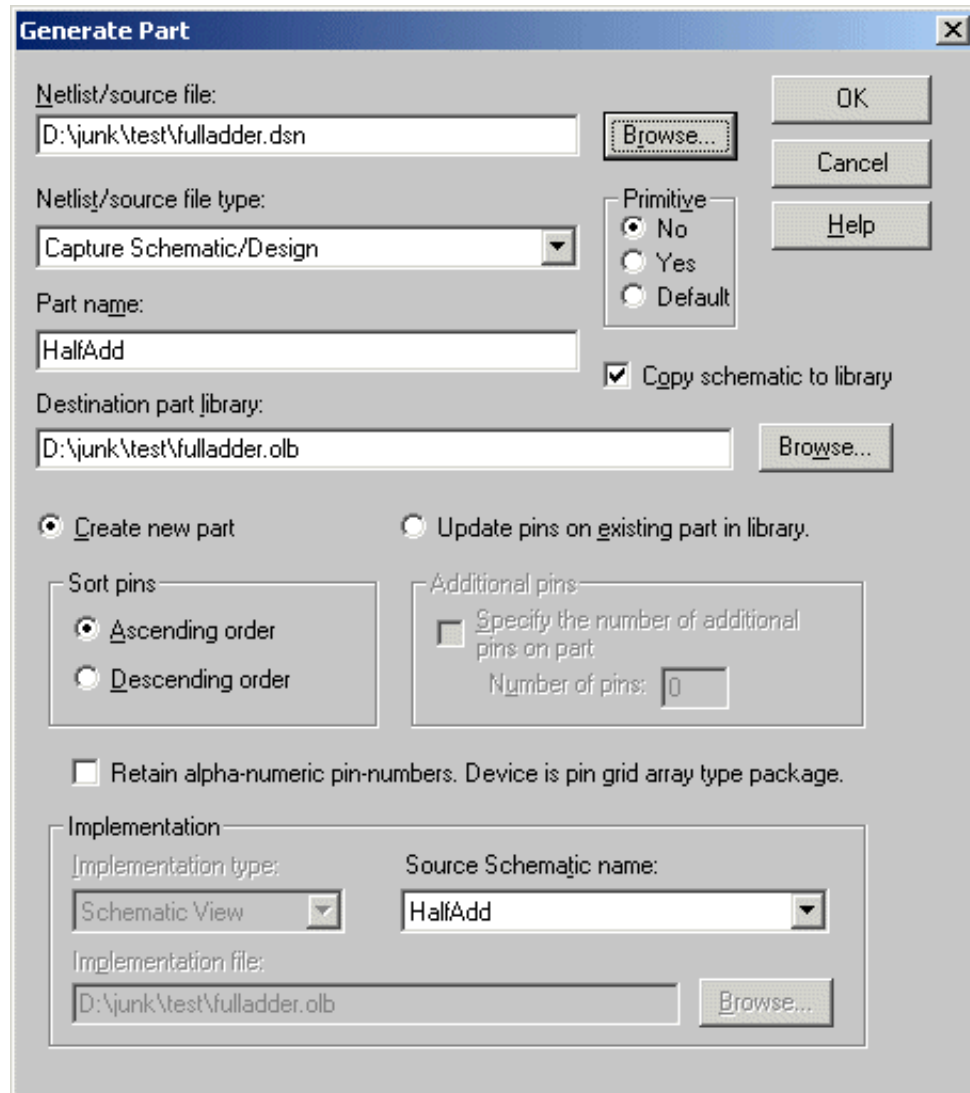
- 1 In the Project Manager window, select the HALFADD folder.
- 2 From the *Tools* menu, choose *Generate Part*.
- 3 In the Generate Part dialog box, specify the location of the design file that contains the circuit for which the part is to be made.

For this design example, specify the location of `fulladd.dsn`.

- 4 In the *Netlist/source file type* drop-down list box, specify the source type as *Capture Schematic Design*.

- 5 In the *Part Name* text box, specify the name of the part that is to be created, as `HALFADD`.
- 6 Specify the name and the location of the library that will contain this new part being created. For the current design example, specify the library name as `fulladd.olb`.
- 7 If you want the source schematic to be saved along with the new part, select the *Copy schematic to library* check box. For this design, select the check box.
- 8 Ensure that the *Create new part* option is selected.

- 9 To specify the schematic folder that contains the design for which the part is to be made, select HALFADD from the Source Schematic name drop-down list box.



- 10 Click OK to generate the HalfAdd part.

A new library, `fulladd.olb`, is generated and is visible under the Outputs folder in the Project Manager window. The new library also gets added in the Place part dialog box. You can now use the Place part dialog box to add the half adder part in any design.

Navigating through a hierarchical design

To navigate to the lower levels of the hierarchy, double-click a hierarchical block or right-click a hierarchical block and choose *Descend Hierarchy*.

Similarly, to move up the hierarchy, right-click and select *Ascend Hierarchy*.

The *Ascend Hierarchy* and *Descend Hierarchy* menu options are also available in the *View* drop-down menu.

While working with hierarchical designs, you can make changes to the hierarchical blocks as well as to the designs at the lowest level.

To keep the various hierarchical levels updated with the changes, you can use the Synchronize options available in the *View* drop-down menu.

Select *Synchronize Up* when you have made changes in the lowest-level design and want these changes to be reflected higher up in the hierarchy.

Select *Synchronize Across* when you have made changes in a hierarchical block and want the changes to be reflected across all instances of the block.

Select *Synchronize Down* when you have made changes in a hierarchical block and want these changes to be reflected in the lowest-level design.

Processing a design

After you have created your schematic design, you may need to process your design by adding information for tasks such as, simulation, synthesis, and board layout. This section covers some of the tasks that you can perform in OrCAD Capture while processing your design.

Adding part references


To be able to take your schematic design to the PCB Editor for packaging, you need to ensure that all the components in the design are uniquely identified with part references. In OrCAD Capture you can assign references either manually or by using the Annotate command.

In the full adder design, annotation is not required at this stage because by default, unique part references are attached to all the components. This is so because by default, Capture adds part reference to all the components placed on the schematic page. If required, you can disable this feature by following the steps listed below.

- 1 From the *Options* menu, choose *Preferences*.
- 2 In the Preferences dialog box, select the Miscellaneous tab.
- 3 In the Auto Reference section, clear the *Automatically reference placed parts* check box.
- 4 Click OK to save these settings.

In case the components in your design do not have unique part references attached to them, you must run the Annotate command.

To assign unique part references to the components in the FULLADD design using the Annotate command, complete the following steps:

- 1 In the Project Manager window, select the `fulladd.dsn` file.
- 2 From the *Tools* drop-down menu, choose *Annotate*.
Note: Alternatively, you can click the Annotate  button on the toolbar.
- 3 In the Packaging tab of the Annotate dialog box, specify whether you want the complete design or only a part of the design to be updated. Select the *Update entire design* option button.
- 4 In the Actions section, select the *Incremental reference update* option button.

Note: To know about other available options, see the dialog box help.

- 5 The full adder design is a complex hierarchical design. So choose the *Update Occurrence* option button.

Note: When you select the Update Occurrence option, you may receive a warning message. Ignore this message because for all complex hierarchical designs, the occurrence mode is the preferred mode.

- 6 For the rest of the options, accept default values and click OK to save your settings.

The Undo Warning message box appears.

- 7 Click Yes.

A message box stating that the annotation will be done appears.

- 8 Click OK.

Your design is annotated and saved. You can view the value of updated cross reference designators on the schematic page.




If you select the Annotate command after generating the PCB Editor netlist, you will receive an error message stating that annotating at this stage may cause the board to go out of sync with the schematic design. This may cause further backannotation problems.

Creating a cross reference report

Using Capture, you can create cross reference reports for all the parts in your design. A cross reference report contains information, such as part name, part reference, and the library from which the part was selected.

To generate a cross reference report using Capture:

- 1 From the Tools menu choose Cross References.

Alternatively, you can choose the cross reference parts  button from the toolbar.

- 2 In the Cross Reference Parts dialog box, ensure that the *Cross reference entire design* option button is selected.

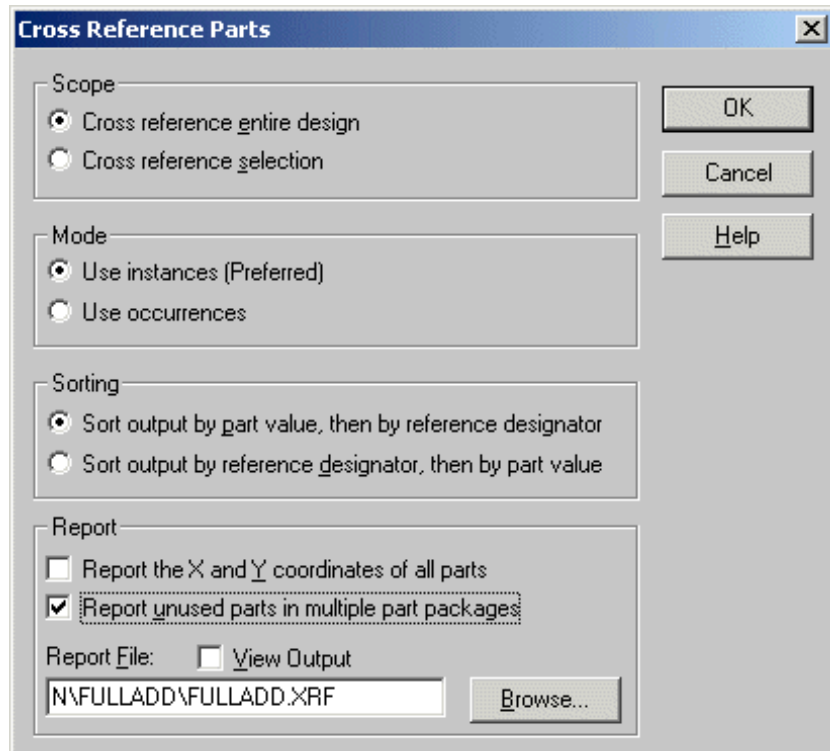
Note: If you want to generate the cross reference report for a particular schematic folder, select the schematic folder before opening the Cross Reference Parts dialog box, and then select the cross reference selection option button.

- 3 In the Mode section, select the *Use Occurrences* option button.

Note: Ignore the warning that is displayed when you select the Use Occurrences mode. For complex hierarchical designs, you must always use the occurrence mode.

- 4 Specify the report that you want to be generated.
- 5 In case you want the report to be displayed automatically, select the View Output check box.

6 Click OK to generate the report.



A sample output report is shown below.

Item	Part	Reference	SchematicName	Sheet	Library
Revised: Wednesday, January 28, 2004					
Revision:					
Design Name: D:\FULLADDDESIGN\FULLADD.DSN					
Cross Reference January 28,2004 12:02:24 Page1					
1	1K	R1	/FULLADD	1	C:\ORCAD\ORCAD_10.0_DEMO\TOOLS\CAPTURE\LIBR
2	1K	R2	/FULLADD	1	C:\ORCAD\ORCAD_10.0_DEMO\TOOLS\CAPTURE\LIBR
3	7404	U3A	HALFADD_A1/HALFADD	2	C:\ORCAD\ORCAD_10.0_DEMO\TOOLS\CAPTI
4	7404	U3B	HALFADD_A1/HALFADD	2	C:\ORCAD\ORCAD_10.0_DEMO\TOOLS\CAPTI
5	7404	U3C	HALFADD_B1/HALFADD	3	C:\ORCAD\ORCAD_10.0_DEMO\TOOLS\CAPTI
6	7404	U3D	HALFADD_B1/HALFADD	3	C:\ORCAD\ORCAD_10.0_DEMO\TOOLS\CAPTI
7	7408	U2A	HALFADD_A1/HALFADD	2	C:\ORCAD\ORCAD_10.0_DEMO\TOOLS\CAPTI
8	7408	U2B	HALFADD_A1/HALFADD	2	C:\ORCAD\ORCAD_10.0_DEMO\TOOLS\CAPTI
9	7408	U2C	HALFADD_A1/HALFADD	2	C:\ORCAD\ORCAD_10.0_DEMO\TOOLS\CAPTI
10	7408	U2D	HALFADD_B1/HALFADD	3	C:\ORCAD\ORCAD_10.0_DEMO\TOOLS\CAPTI
11	7408	U4A	HALFADD_B1/HALFADD	3	C:\ORCAD\ORCAD_10.0_DEMO\TOOLS\CAPTI

Generating a bill of materials

After you have finalized your design, you can use Capture to generate a bill of materials (BOM). A bill of materials is a composite list of all the elements you need for your PCB design. Using Capture, you can generate a BOM report for electrical and as well as non-electrical parts, such as screws. A standard BOM report includes the item, quantity, part reference, and part value.

To generate a BOM report:

- 1 In the Project Manager window, select `fulladd.dsn`.
- 2 From the *Tools* menu, select *Bill of Materials*.
- 3 To generate a BOM report for the complete design, ensure that the Process entire design option button is selected.
- 4 For a complex hierarchical designs, the preferred mode is the occurrence mode. Therefore, select the *Use Occurrences* option button.

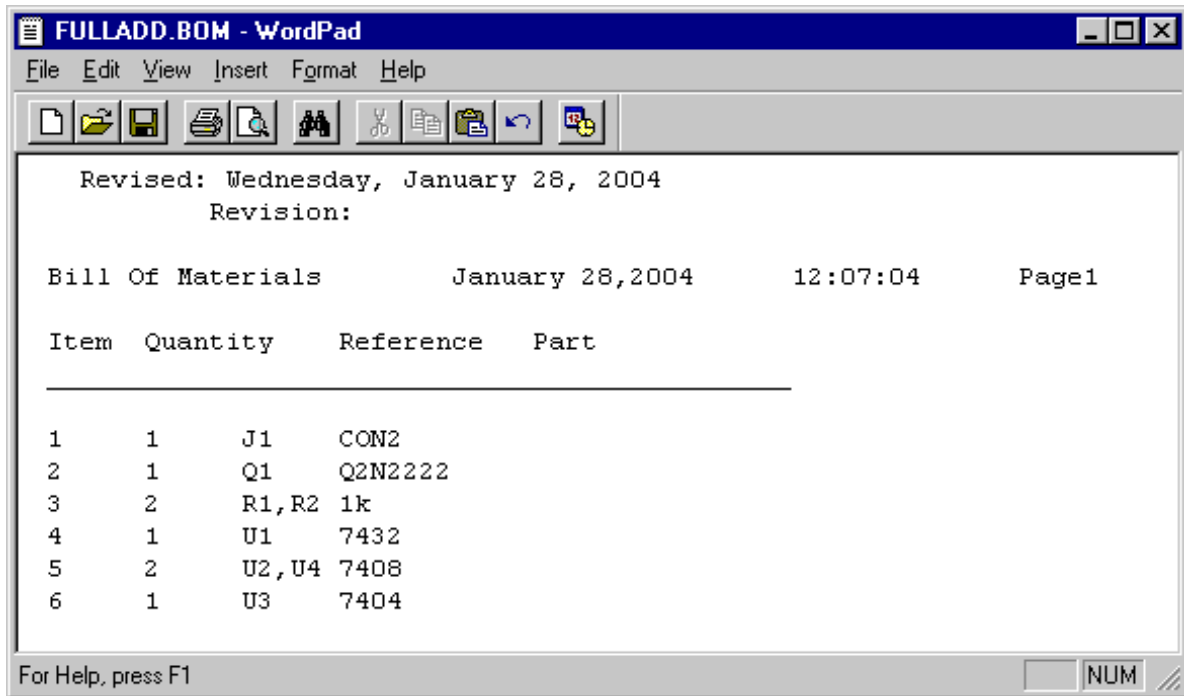
Note: In case you receive a warning stating that it is not the preferred mode, ignore the warning.

- 5 Specify the name of the BOM report to be generated. For the current design, accept the default name, `FULLADD.BOM`.

Note: By default, the report is named as *designname.BOM*.

- 6 Click OK.

The BOM report is generated. A sample report is shown below:



Getting your design ready for simulation

To be able to simulate your design using PSpice, you must have the connectivity information and the simulation settings for the analysis type to be done on the circuit design.

The simulation setting information is provided by a simulation profile (*.SIM). This section covers the steps to be followed in Capture for creating a simulation profile.

Note: To know more details about getting your design ready for simulation using PSpice, see *Chapter 3, Preparing a design for simulation of the PSpice User's Guide*.

Creating a simulation profile from scratch

To create a new simulation profile to be used for transient analysis, complete the following steps:

- 1 From the PSpice menu in Capture, choose New Simulation Profile.
- 2 In the New Simulation dialog box, specify the name of the new simulation profile as TRAN.
- 3 In the Inherit From text box, ensure that none is selected and click Create.

The Simulation Setting dialog box appears with the Analysis tab selected.

- 4 In the Analysis type drop-down list box, Time Domain (Transient) is selected by default. Accept the default setting.
- 5 Specify the options required for running a transient analysis. In the Run to time text box, specify the time as 100u.
- 6 Click OK to save your modifications and to close the dialog box.

You can now run transient analysis on the circuit. Note that the Simulation Setting dialog box also provides you with the options for running advanced analysis, such as Monte Carlo (Worst Case) analysis, Parametric analysis and Temperature analysis. You may choose to run these as and when required.

Note: To know details about each option in the Simulation Settings dialog box, click the Help button in the dialog box.

Creating a simulation profile from an existing profile

You can create a new simulation profile from an existing simulation profile. This section covers the steps for creating a new simulation profile, SWEEP, from an existing simulation profile, named TRAN.

- 1 From the *PSpice* menu, choose *New Simulation Profile*.
- 2 In the New Simulation dialog box, specify the profile name as SWEEP.

- 3 In the Inherit From drop-down list box, select FULLADD-TRAN.
- 4 Click the Create button.

The Simulation Settings dialog box appears with the general settings inherited from the existing simulation profile. You can now modify the settings as required and run PSpice to simulate your circuit.

Adding PCB Editor specific properties

To be able to take your design to OrCAD PCB Editor for placement and routing, you need to add the footprint information for each of the components in your design.

By default, some footprint information is available with all the components from the PSpice-compatible libraries located at `<install_dir>/tools/capture/library/pspice`. However, these footprints are not valid. You need to change these values to valid footprint values. You can add footprint information either at the schematic design stage in OrCAD Capture or during the board design stage in OrCAD PCB Editor. In this section, you will learn to add footprint information to the design components during the schematic design stage.

To add footprint information to the OR gate, 7432, in the FULLADD schematic page, complete the following steps.

- 1 Right-click on the OR gate and select *Edit Properties*.
The Property Editor window appears.
- 2 In the Filter by drop-down list box, select Cadence-Allegro.
The columns in the spreadsheet display the PCB Editor properties.
- 3 To change the value of the PCB Footprint property, click on the corresponding cell and type in the value as SOIC14.
- 4 Press ENTER or click Apply.
- 5 Save the changes and close the Property Editor window.

Similarly, add PCB footprint information for all the components in the design. The component name and the corresponding footprint information to be added is listed in the table below.

Component...	PCB Footprint...
AND gate (7408)	SOIC14
OR gate (7432)	SOIC14
NOT gate(7404)	SOIC14
Resistance	RES500
Connector(CON2)	JUMPER2
Transistor(Q2N2222)	TO18


Your design is now ready to be taken to OrCAD PCB Editor for placement and routing.

Design rules check

After you have completed your design, it is recommended that you run design rules check (DRC) to isolate any unwanted design errors that might be there in the design.

To run DRC on the full adder design, complete the following steps:

- 1 In the Project Manager window, select the design file, `fulladd.dsn`.
- 2 From the *Tools* menu, select *Design Rule Checks*.

Note: Alternatively, you can select the Design Rule Checks button  from the toolbar.

- 3 In the Design Rules Check dialog box, the Design Rules Check tab is selected by default. Specify your preferences.

By default, the *Check entire design* option button is selected. To run DRC on the complete design, accept the default selection.

- 4 Select the *Use Occurrences* option button.

Note: For complex hierarchical designs, the occurrence mode is the preferred mode. Therefore, ignore the warning that is displayed when you select the Use occurrences option button.

- 5 To run the DRC, select the *Check design rule* option button.
- 6 In the Report section, select appropriate check boxes to specify what all is required in the DRC report.

For the current design example, select the *Check unconnected nets* and *Report identical part references* check boxes.

- 7 Select the *View Output* check box.

When this check box is selected, the DRC report is opened automatically for viewing after the checks are complete.

- 8 In the Report File text box, specify the name and the location of the DRC file to be created.

For the current design example, specify the filename as `fulladd.dsn`.

- 9 Click OK.

After the checks are done, the DRC report is displayed in the format shown below.

```
Checking Pins and Pin Connections
```

```
-----
Checking Schematic:  FULLADD
```

```
-----
Checking Electrical Rules
Checking for Unconnected Nets
Checking for Invalid References
Checking for Duplicate References
Check Bus width mismatch
```

```
-----
Checking Schematic:  HALFADD_A1 HALFADD
```

```
-----
Checking Electrical Rules
Checking for Unconnected Nets
Checking for Invalid References
```

```
Checking for Duplicate References
Check Bus width mismatch
-----
Checking Schematic: HALFADD_B1 HALFADD
-----
Checking Electrical Rules
Checking for Unconnected Nets
Checking for Invalid References
Checking for Duplicate References
Check Bus width mismatch
```

Summary

This chapter covered the steps for creating both flat and hierarchical designs using OrCAD Capture. In the process, you were introduced to basic design creation tasks, such as creating projects, adding libraries to a project, placing parts, and editing property values.

What's next

In the next chapter, *Simulating a design*, you will use PSpice for simulating the schematic design created in this chapter. You will be introduced to various types of simulations and their need in the PCB design cycle.

Recommended reading

For more information about OrCAD Capture, see *OrCAD Capture User's Guide* and Capture online help. To know more about OrCAD Unison flow, see the *OrCAD Unison Suites Flow Guide*.

Simulating a design

3

This chapter consists of the following sections:

- Objective
- Simulation using PSpice
- Simulating the full adder design
- Performing parametric analysis
- Summary
- What's next
- Recommended reading

Objective

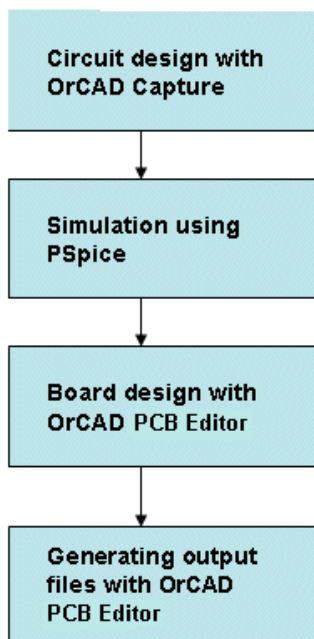
PSpice is a simulator provided by OrCAD and can be used to simulate both analog and digital circuits. PSpice simulator is closely integrated with OrCAD Capture to provide you with a rapid design-and-simulate iterative cycle. Using PSpice, you can explore various design configurations before committing to a specific implementation.

In this chapter, you will use PSpice to simulate the full adder design that you created in Chapter 2, [Creating a schematic design](#) using OrCAD Capture. In this chapter, you will also learn about the various types of analysis that can be performed using PSpice.

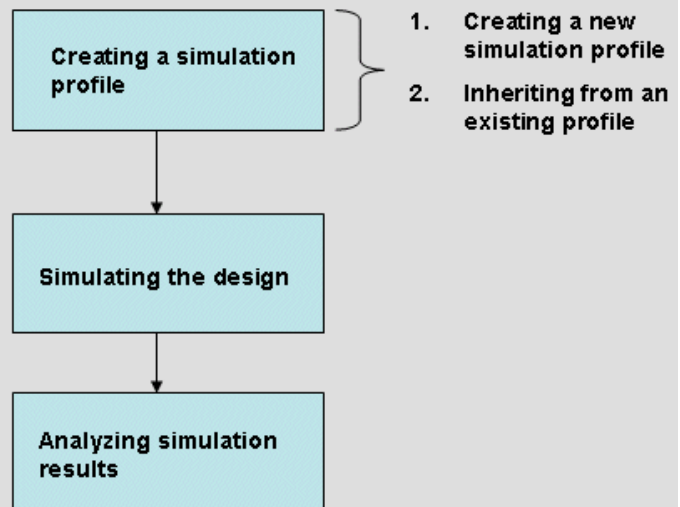
Simulation using PSpice

PSpice models the behavior of a circuit containing any mix of analog and digital devices.

OrCAD PCB Designer Flow



Simulation Using PSpice



To simulate a design, PSpice needs to know about:

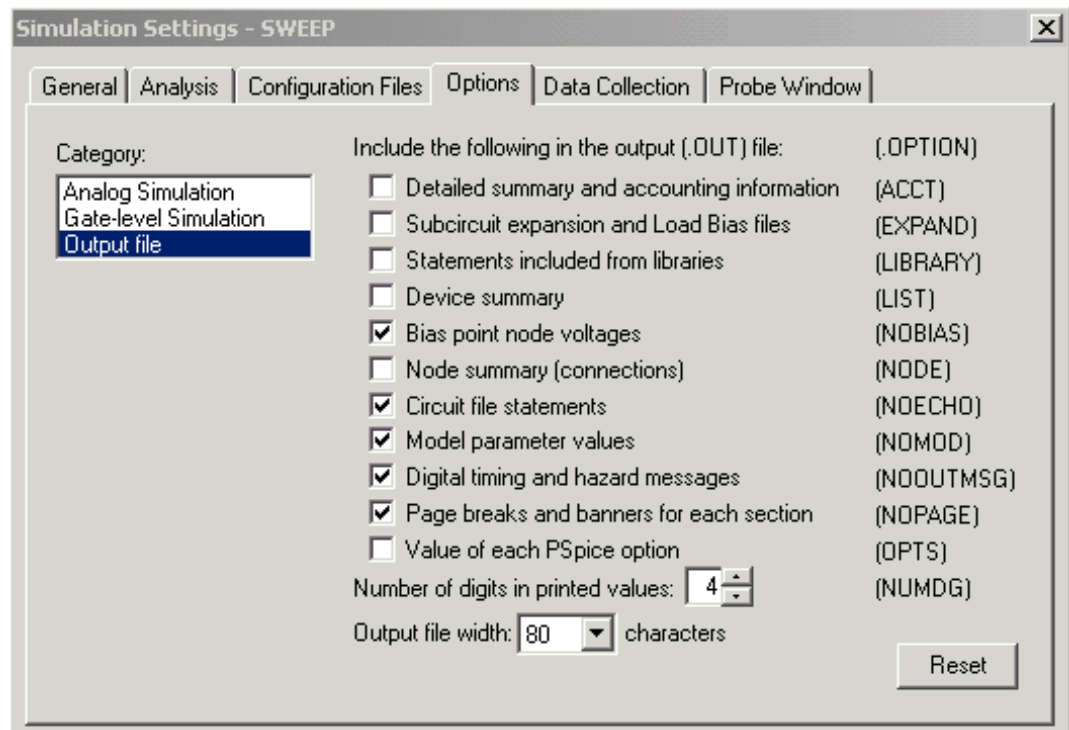
- the circuit topology
- the analysis type
- the simulation models that correspond to the parts in your circuit
- the stimulus definitions to test with

Files generated by PSpice

After reading various data files and any other required inputs, PSpice starts the simulation. As the simulation progresses, PSpice saves the simulation results in two files, the Waveform data file and the PSpice output file.

- **Waveform data file:** The data file contains simulation results that can be displayed graphically. PSpice reads this file and displays waveforms reflecting circuit response at nets, pins, and parts that you marked in your schematic (cross-probing).
- **PSpice output file:** This is a user-configurable file. Depending on the options specified by the user, this file may or may not contain any information. To configure the

output file, you can use the Options tab in the Simulations Settings dialog box, as shown in the figure below.



For detailed description of the `.OPTION` command, see *PSpice Reference Guide*.

For more information on Files needed and generated by PSpice refer to *PSpice User's Guide, Chapter 1, Things You Need to Know*.

Analysis types

You can perform the following types of circuit analysis using PSpice:

- DC Analysis
- AC Analysis
- Transient Analysis
- Advanced Analysis

DC analysis

DC Analysis includes the following:

DC Sweep analysis

The DC sweep analysis causes a DC sweep to be performed on the circuit that allows you to sweep a source (voltage or current), a global parameter, a model parameter, or the temperature through a range of values. The bias point of the circuit is calculated for each value of the sweep.

To run a DC sweep or small-signal DC transfer analysis, you need to place and connect one or more independent sources and then set the DC voltage or current level for each source.

Bias Point analysis

The bias point is calculated for any analysis whether or not the Bias Point analysis is enabled in the Simulation Settings dialog box.

DC Sensitivity analysis

DC sensitivity analysis calculates and reports the sensitivity of one node voltage to each device parameter for the following device types:

- resistors
- independent voltage and current sources
- voltage and current-controlled switches
- diodes
- bipolar transistors

For more information on each type of DC analysis, refer to *PSpice User's Guide, Chapter 9, DC Analyses*.

AC analysis

AC analysis includes the following:

AC Sweep analysis

AC sweep is a frequency response analysis. PSpice calculates the small-signal response of the circuit to a combination of inputs by transforming it around the bias point and treating it as a linear circuit.

Noise analysis

When running a noise analysis, PSpice calculates and reports the following for each frequency specified for the AC Sweep/Noise analysis:

- Device noise is the noise contribution propagated to the specified output net from every resistor and semiconductor device in the circuit. For semiconductor devices, the device noise is also broken down into constituent noise contributions where applicable.
- Total output and equivalent input noise

For more information on each type of AC analysis, refer to PSpice User's Guide, Chapter 10, AC Analyses

Transient analysis

A transient analysis calculates the behavior of the circuit over time.

For more information on transient analysis, refer to *Chapter 12, Transient Analysis* in the *PSpice User's Guide*.

Besides the analysis types discussed above, you can use PSpice to perform some more analyses that help you evaluate and enhance the performance of your circuit. These analyses cannot be performed independently, but you can configure the

simulation profile to run these analyses along with Transient, AC, or DC analysis. These are:

- [Parametric analysis](#)
- [Temperature analysis](#)
- [Monte Carlo analysis](#)

Parametric analysis

Parametric analysis performs multiple iterations of a specified standard analysis while varying a global parameter, model parameter, component value, or operational temperature. The effect is the same as running the circuit several times, once for each value of the swept variable.

Temperature analysis

For a temperature analysis, PSpice reruns standard analyses set in the Simulation Settings dialog box at different temperatures.

You can specify zero or more temperatures. If no temperature is specified, the circuit is run at 27°C. If more than one temperature is listed, the simulation runs once for each temperature in the list.

For more information on parametric and temperature analysis, see *Chapter 11, Parametric and temperature analysis* of *PSpice User's Guide*.

Monte Carlo analysis

The Monte Carlo analysis calculates the circuit response to changes in part values by varying all of the model parameters for which a tolerance is specified. This provides statistical data on the impact of variance of a device parameter.

Worst Case analysis

Worst-case analysis is used to find the worst probable output of a circuit or system given the restricted variance of its parameters. For instance, if the values of R1, R2, and R3 can vary by $\pm 5\%$, then the worst-case analysis attempts to find the combination of possible resistor values that result in the worst simulated output.

For more information on Statistical analysis, *refer to PSpice User's Guide, Chapter 13, Monte Carlo and Sensitivity/Worst case Analysis.*

Overview of the full adder design

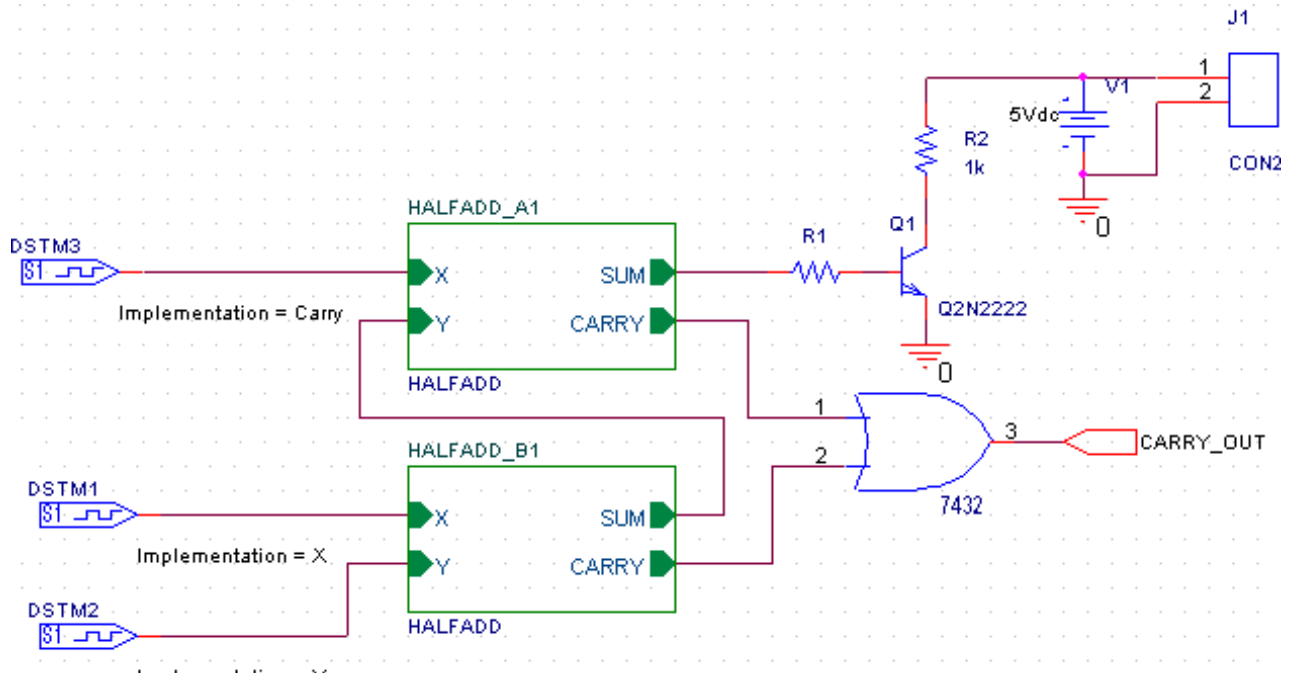
In this chapter, we will simulate the full adder design using PSpice. The full adder design is a complex hierarchical design that has two hierarchical blocks referring to the same half adder design.

To go through the steps detailed in this chapter, you should have the full adder design ready. You can either create the full adder design or use the one provided to you along with the tutorial.

For more information on creating the full adder design, see [Chapter 2, "Creating a schematic design,"](#).

To copy the design files provided with the tutorial, unzip the *demotut.zip* file shipped along with the tutorial. The *partial* directory contains files generated at the end of [Chapter 2, "Creating a schematic design."](#) Use the files in this directory

only if you want to skip the design creation steps covered in Chapter 2 and directly move on to Chapter 3.



Simulating the full adder design

To provide PSpice with information about the type of simulation you wish to perform and the resources to be used in your simulation, you must create a simulation profile before you can start a PSpice simulation. A simulation profile saves your simulation settings for an analysis type so that you can reuse them easily.

In this section, we will use the TRAN.sim profile to perform transient analysis on the full adder circuit.

For more information on creating the TRAN.sim profile, see [Getting your design ready for simulation](#) on page 41.

Editing a simulation profile

After you have created a simulation profile, you can still make modifications to it. We will edit the TRAN.sim profile to configure a stimulus file for providing inputs to X, Y and Carry.

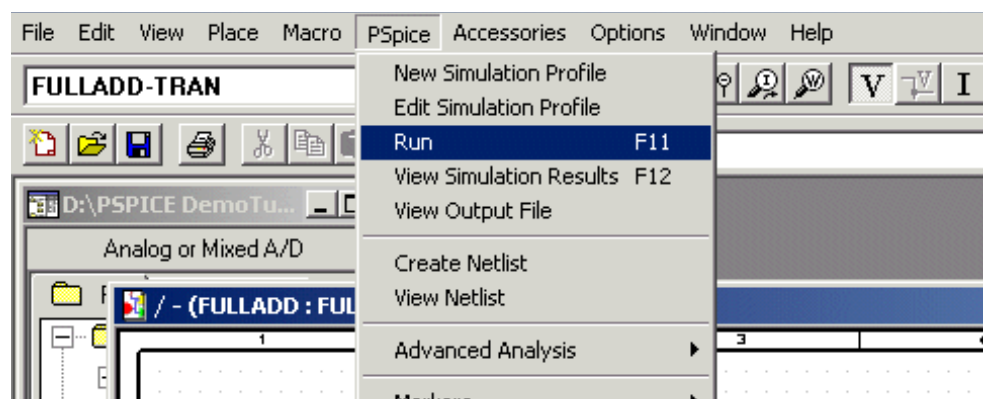
- 1 In the Project Manager window, right-click on FULLADD-TRAN simulation profile.
- 2 From the pop-up menu select Edit Simulation Settings.
- 3 In the Simulation Setting dialog box, select the Configuration Files tab.
- 4 From the Category list box, select Stimulus.
- 5 In the Filename text box, specify the location of the stimulus file.

Note: To use the stimulus file provided with the sample file, extract the sample files from `demotut.zip` and specify the location of `..\demotut\input.stl`.

- 6 Select the Add to Design button.
- 7 Click OK to save the settings.

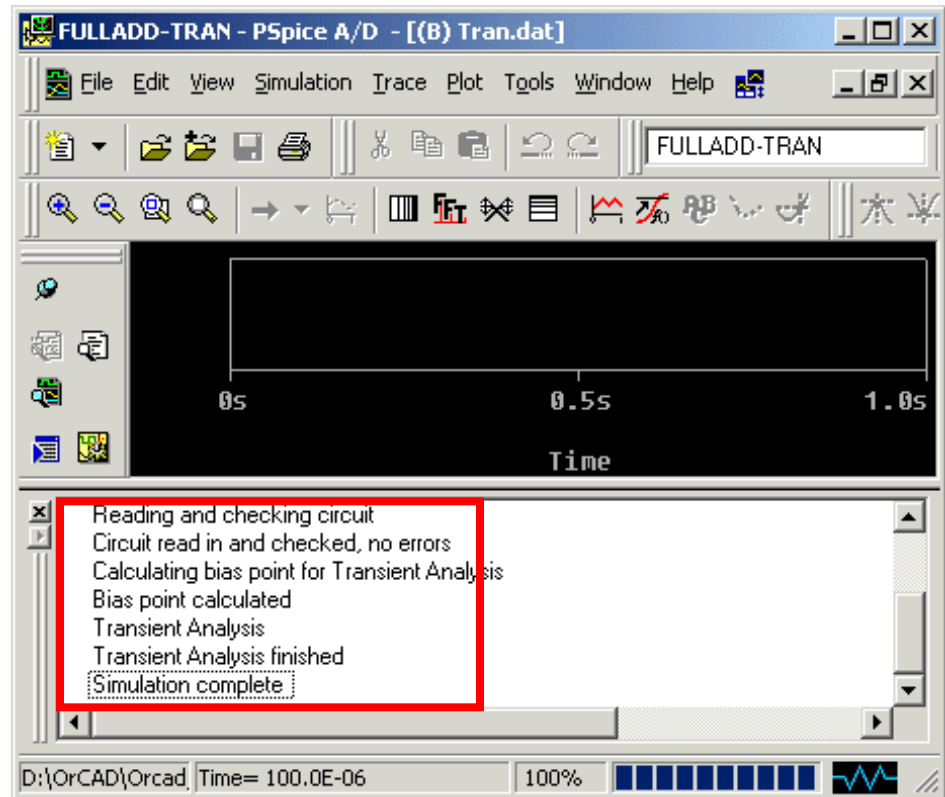
Running PSpice

- 1 To simulate the design, choose *Run* from the *PSpice* menu in OrCAD Capture.



The PSpice Netlist Generation progress box appears indicating that the PSpice netlist is being generated. After the

netlist generation is complete, the design is simulated and PSpice is started. The Output window in PSpice indicates that the simulation is complete.



Though the simulation is complete, the Probe window does not yet display any waveform that might help you analyze the circuit behavior and determine the validity of your design.

Viewing Output Waveforms

After simulating a design using PSpice, you can plot the output waveforms in the Probe window. This will help you visualize the circuit behavior and determine the validity of your design. You can analyze the output waveforms and evaluate your circuit for performance analysis and data comparison from multiple files.

Using the Probe window, you can:

- view simulation results in multiple Probe windows

- compare simulation results from multiple circuit designs in a single Probe window
- display simple voltages, currents, and noise data
- display complex arithmetic expressions that use the basic measurements
- display Fourier transforms of voltages and currents, or of arithmetic expressions involving voltages and currents
- for mixed analog/digital simulations, display analog and digital waveforms simultaneously with a common time base
- add text labels and other annotation symbols for clarification

For PSpice to display output waveforms in the Probe window, you need to perform at least one of the following steps.

- Place markers
- Add Plot Window template
- Add complex traces

Place markers

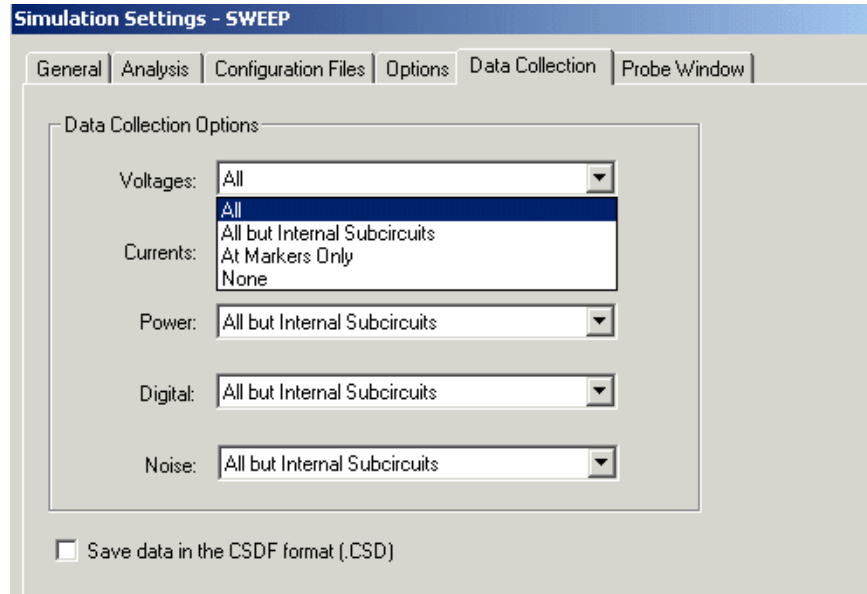
You place markers in your circuit design in Capture to indicate the points where you want to see simulation waveforms displayed in PSpice.

You can place markers:

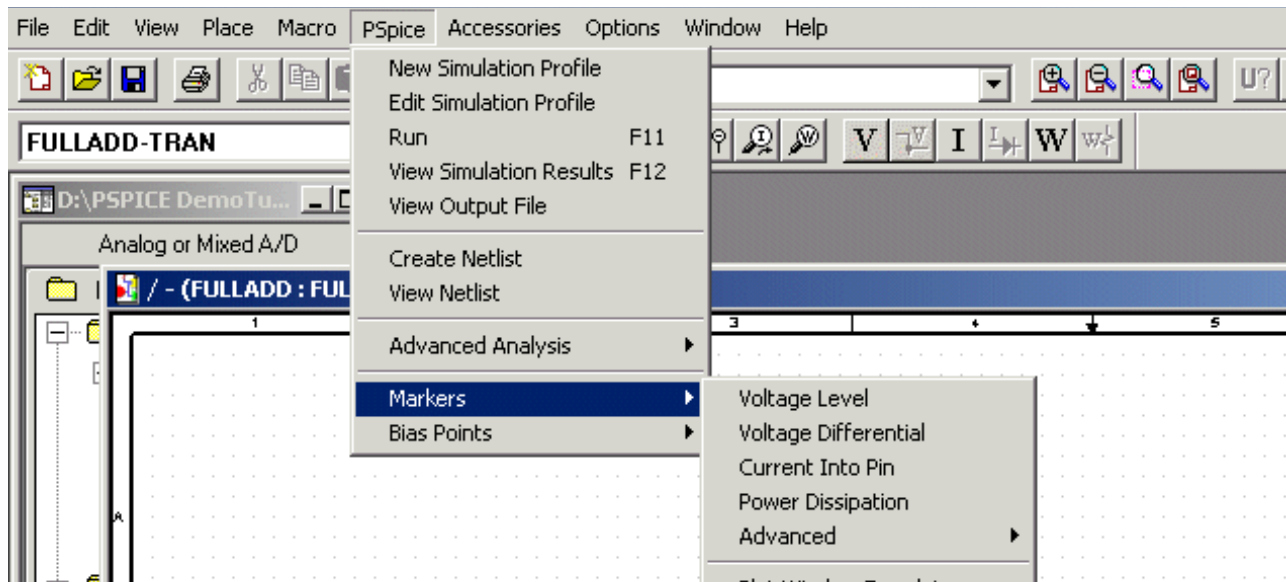
- before simulation to limit results written to the waveform data file, and automatically display those traces in the active Probe window.
- during or after simulation, to automatically display traces in the active Probe window.

Note: You can control the trace display for any of parameter by using the Data Collection tab. For example, if the

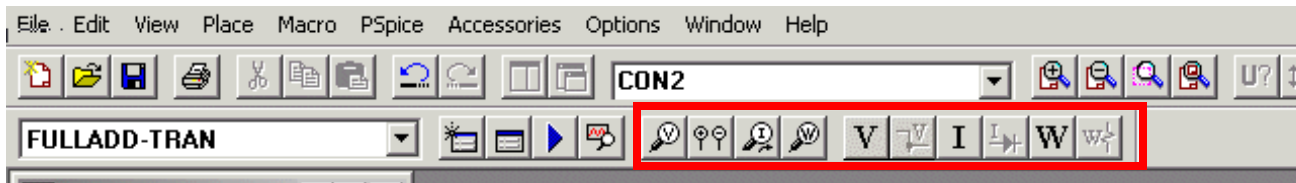
None option is selected, PSpice will not display any waveform at the point where a marker is placed.



To add markers, from the *PSpice* menu in Capture, choose *Markers*.



You can also use the buttons provided on the Standard toolbar to add markers.

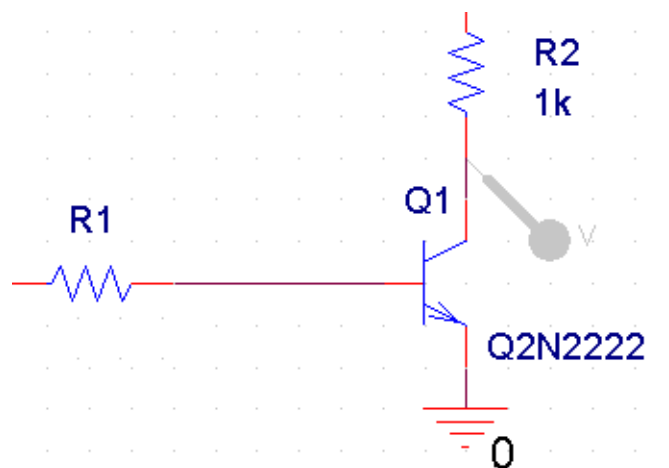


We will now modify the full adder design in Capture by adding Voltage markers to view the output waveforms in the Probe window.

- 1 From the *PSpice* menu in Capture, choose *Markers* and then select *Voltage Level*.

Note: Alternatively, you can click on the Voltage/Level Marker button on the toolbar.

- 2 Place the marker between transistor Q1 and resistor R2, as shown in the figure given below.



- 3 To view the output waveform at the marker location, double-click the marker.

The output waveform appears in the Probe window in PSpice. See [Figure 3-1](#) on page 61.

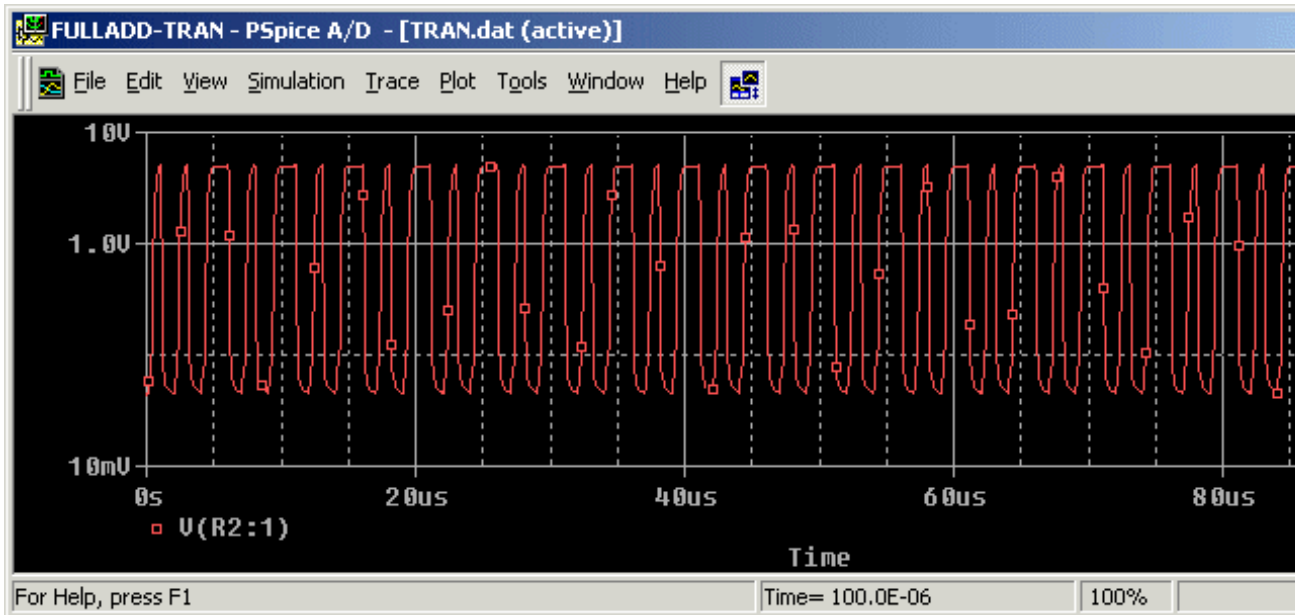


Figure 3-1 Simulation results for TRAN.sim profile

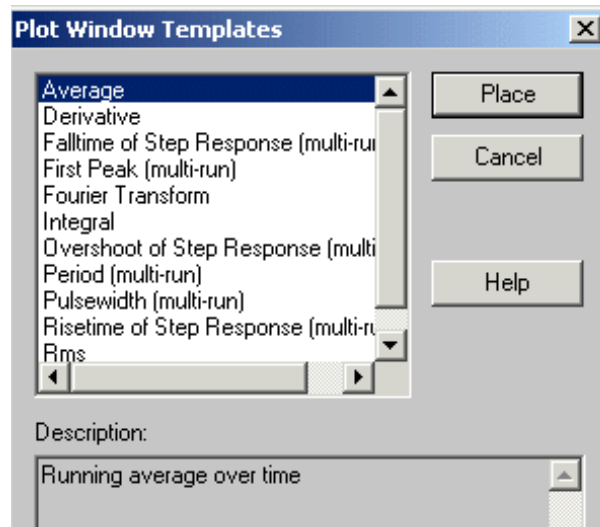
Note: If you add markers before simulating the design, the output waveforms are displayed automatically in the Probe window after the simulation is complete.

Add Plot Window template

In addition to markers, you can place Plot Window Template markers in Capture. A Plot Window Template marker will restore the associated template when you run the simulation in PSpice.

The analysis type defined in the profile will determine the type of template that will be loaded.

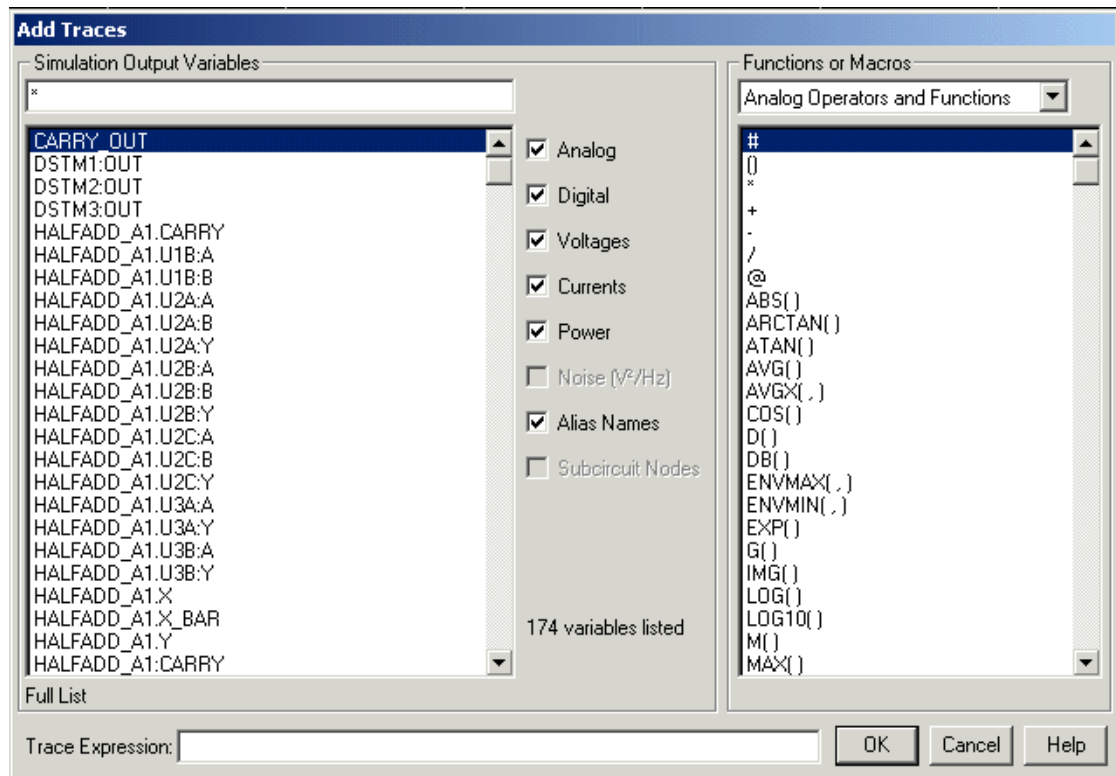
To place a plot window template marker, select *Markers* from the *PSpice* menu, and then select *Plot Window Templates*.



Add complex traces

By default, the waveforms that PSpice displays are the simple voltages, currents, and noise data from your circuit. Using the *Trace* menu in PSpice, you can add traces that are complex arithmetic expressions that use the basic measurements,

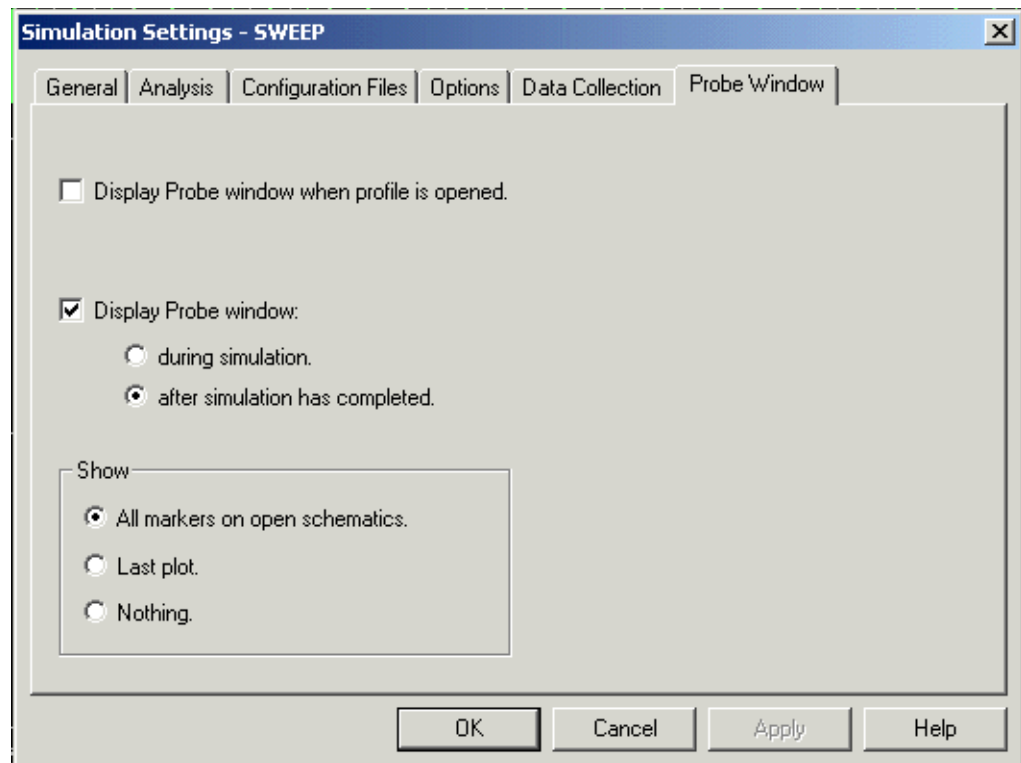
such as Fourier transforms of voltages and currents and arithmetic expressions involving voltages and currents.



Configuring the Probe window

Using the *Plot* menu in PSpice, you can control the settings for the X- and Y-axis in the Probe windows. Using the *Plot* menu, you can also customize the grid settings in the Probe window and add text labels and other annotation symbols to your traces. You can also configure the way you want to view

the waveforms by defining display settings on the Probe Window tab in the Simulation Settings dialog box.



Performing parametric analysis

In this section, you will perform the Parametric Sweep analysis on the full adder design. You will evaluate the influence of varying base resistance on the switching characteristics of the transistor.

To do this, you need to perform the following steps:

- Modify the full adder circuit by changing the value of resistor R1 to a variable {RES}.
- Place a PARAM part to declare values of the parameter {RES}.
- Create a new simulation profile or modify the existing profile to set up the parametric analysis.

In this example, there will be multiple simulation runs, one for each value of resistor R1. After the analysis is complete, you can analyze output waveforms for the analysis runs using PSpice A/D.

Adding a variable circuit parameter

Changing the value of R1 to the expression {RES}

- 1 Open the full adder design, `FullAdd.opj`, in OrCAD Capture.
- 2 To display the Property Editor window for R1, double-click resistor R1.
- 3 In the Value text box, replace the original value of 1K with {RES}.
- 4 Click OK to save the modifications.

Note: Curly braces indicate that the variable or the expression within the braces will evaluate to a numerical value.

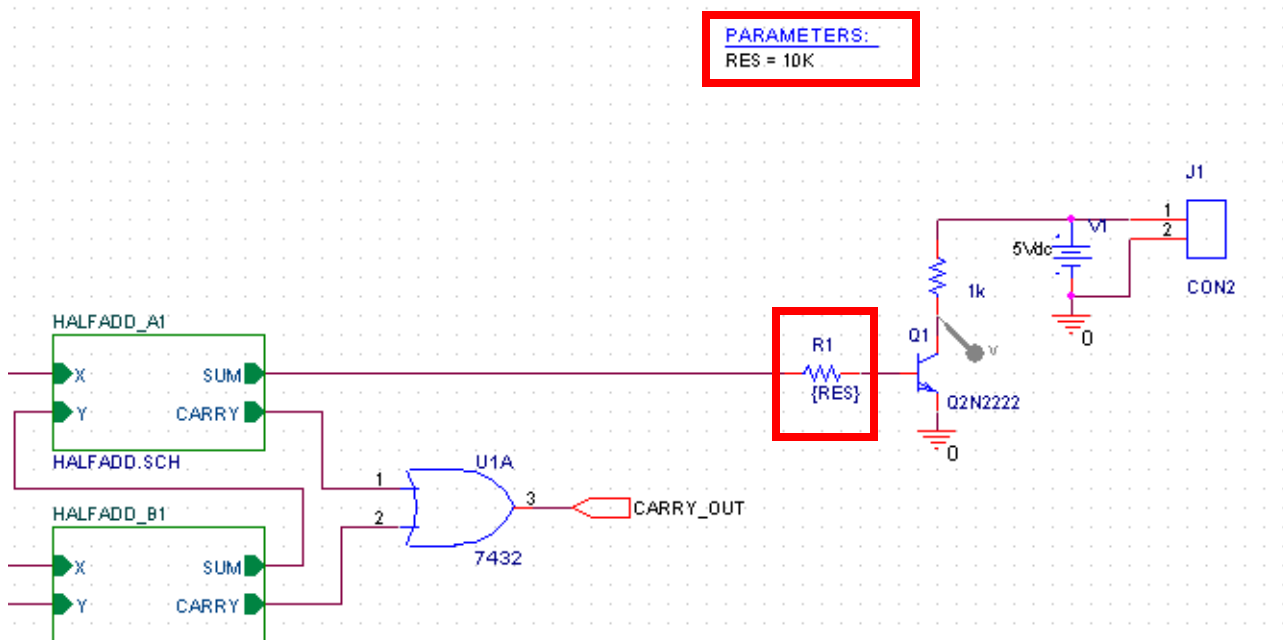
Adding a PARAM part to the FULLADD design

- 1 From the *Place* menu in Capture, choose *Part*.
- 2 Using the Place Part dialog box, add SPECIAL.OLB to the FULLADD project.
- 3 In the Libraries list box, select SPECIAL.OLB.
- 4 From the Part List list box, select PARAM and click OK.
- 5 Place an instance of the PARAM part on the schematic page.
- 6 Double-click the PARAM part to display the Property Editor and click New Row.

The Add New Row dialog box appears.

Note: In the Property Editor window, you can also display properties names as column headings. In such cases, to add a new property, click the New Column button. The

- Add New Column dialog box will appear.
- 7 In the Name text box, enter `RES`, without curly braces.
 - 8 Specify the value as 10K and click OK.
- This creates a new property for the PARAM part, as shown by the new column labeled RES in the Property Editor window.
- 9 Select the new cell RES and click Display.
 - 10 In the Display Format frame, select *Name and Value* and click OK.
 - 11 Click Apply to update all the changes to the PARAM part.
 - 12 Close the Property Editor window.



You can view the changes on the schematic page.

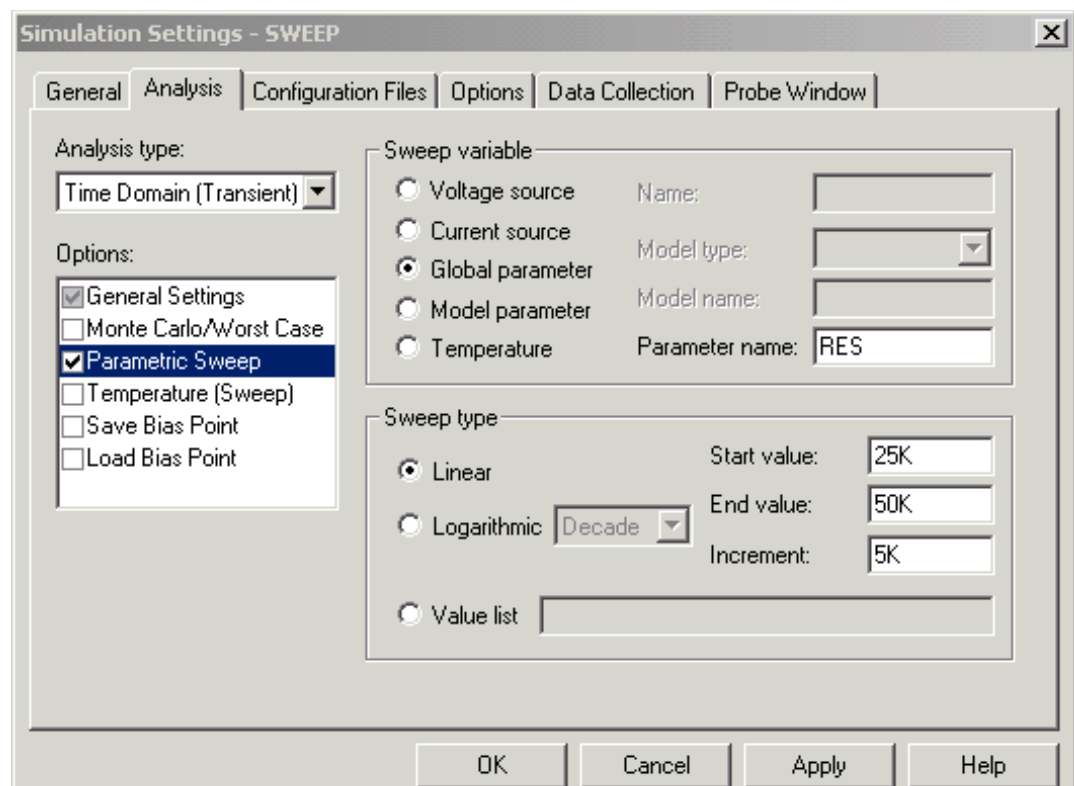
Note: For more information about using the Property Editor, see the *OrCAD Capture User's Guide*.

you first make SWEEP the active simulation profile in Capture and then open the profile for modifications.

- 1 In Capture, select FULLADD-SWEEP from the Active Profile drop-down list box.
- 2 From the *PSpice* menu, choose *Edit Simulation Profile*.

The Analysis tab of the Simulation Settings dialog box appears.

- 3 Select the Parametric sweep check box in the Options list box.
- 4 Select the *Global parameter* option button under the Sweep variable. This sets the value to the sweep value and all expressions are re-evaluated.
- 5 Type RES in the Parameter name text box.
- 6 Type 25K, 50K, and 5K in the Start value, End value, and Increment text boxes, respectively.
- 7 Click OK.

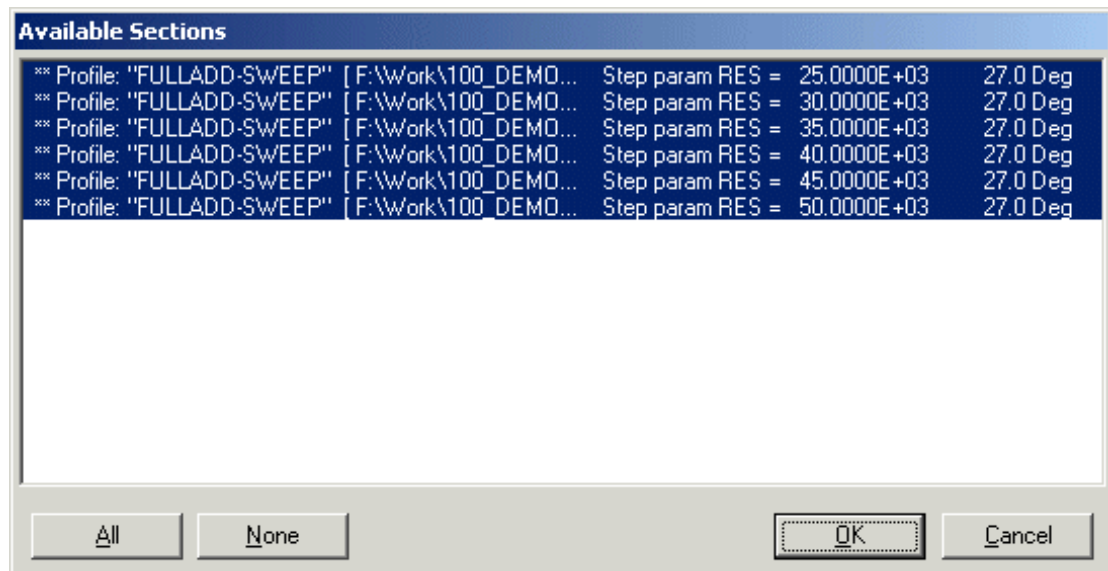


Note: Instead of creating a new profile in OrCAD CAPture, you can create a new simulation profile in PSpice also by inheriting settings from an existing profile. The new profile will work with your circuit design and can also be modified within PSpice. To modify a simulation profile in Capture, you use the Edit Simulation Profile command from the PSpice menu. In PSpice, use the Edit Profile command from the Simulation menu.

Running the simulation

To run the Parametric analysis, choose *Run* from the *Simulation* drop-down menu.

When the simulation is complete, the Simulation complete message appears in the output window, and the Available Sections dialog box appears as shown in the figure below.



This dialog box appears for all multi-run analyses.

Select the runs for which you want to display the data and click OK. The simulation results are shown in [Figure 3-2](#) on page 70.

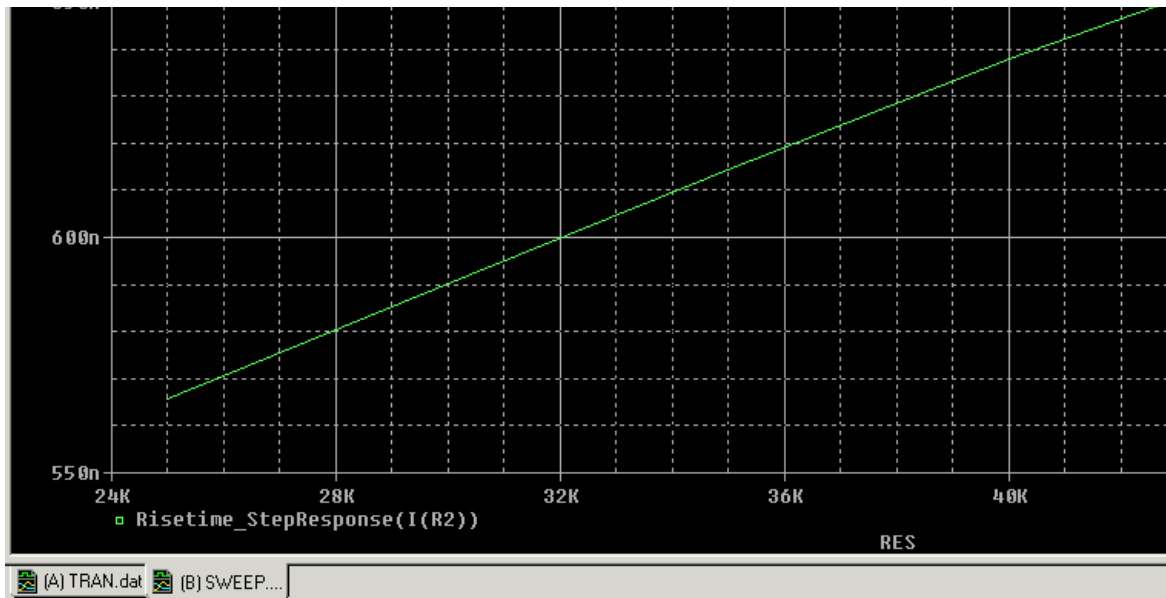


Figure 3-2 Simulation results for Parametric Analysis

To read more about Parametric Analysis, see the *Parametric analysis* section in *Chapter 11, Parametric and temperature analysis* of the *PSpice User's Guide*.



Tip

You can use the Performance Analysis Wizard to create a Performance Analysis trace for evaluating the performance of your circuit. To know more about the Performance Analysis wizard, see *Chapter 11, Parametric and temperature analysis* of the *PSpice User's Guide*.

Exporting output waveforms

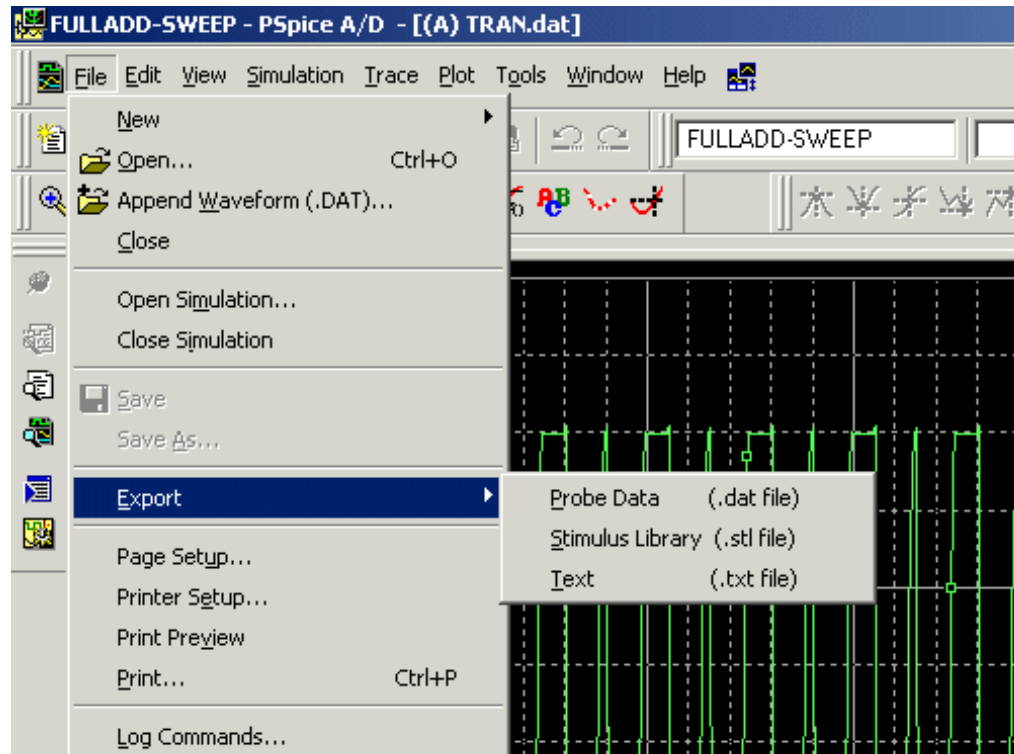
You can export the output waveforms in the following formats:

- .dat file
- .stl file

- .txt file

To export the output waveform:

- From the *File* menu in PSpice, select *Export* and then select the desired format.



Summary

This chapter covered the steps for simulating the full adder design using OrCAD PSpice. In this chapter, you were introduced to various tasks involved in the simulation process, such as placing markers and templates, modifying a simulation profile, and analyzing simulation results.

What's next

In the next chapter, *Board design using OrCAD PCB Editor*, you will use OrCAD PCB Editor to create a PCB board for the full adder design.

Recommended reading

For more information about PSpice, see *PSpice User's Guide* and PSpice online help. To know more about OrCAD Unison flow, see *OrCAD Unison Suites Flow Guide*.

Board design using OrCAD PCB Editor

4

This chapter consists of the following sections:

- [Overview](#)
- [Objective](#)
- [Preparations in Capture](#)
- [Creating a board](#)
- [Routing](#)
- [Post-processing](#)
- [Generating output](#)
- [Summary](#)
- [What's next](#)
- [Recommended reading](#)

Overview

The OrCAD PCB Editor (based on the Allegro® PCB technology) place-and-route tool offers PCB designers the power and flexibility to create and share PCB data and constraints across the design flow. It is a interactive environment for creating and editing complex, multilayer PCBs. The feature set provided by OrCAD PCB Editor

addresses a wide range of today's design and manufacturability challenges.

Objective

In this chapter, you will use OrCAD PCB Editor to take the full adder design created in Chapter 2, [Creating a schematic design](#), to a PCB board. This chapter details some of the common tasks involved in PCB Editor. In the process, you will also use cross-probing between Capture and PCB Editor.

Tutorial design

To go through the steps detailed in this chapter, you should have the full adder design ready. The full adder design used in this tutorial is a hierarchical design. It has two instances of the HALFADD hierarchical block.

You can either use the design you created in Chapter 2, [Creating a schematic design](#) or if you want to skip the design creation section, you can pick up the design files shipped with the tutorial.

Installing design example

The design files for the full adder design are available in the `demotut.zip` file shipped along with the tutorial.

Unzip the `demotut.zip` file and extract it to an empty directory, say `orcad_demos`. On extracting the `demotut.zip` file, you will find two sub-directories, `partial` and `complete`, created in the `orcad_demos` directory.

The `partial` directory contains files generated at the end of [Chapter 2, "Creating a schematic design."](#) Use the files in this directory only if you want to skip the design creation steps covered in Chapter 2 and directly move on to Chapter 4.

The `complete` directory contains all the files generated through all the chapters in this tutorial. You can use the files in the `complete` directory to verify your results.

Estimated completion time

30 minutes

Preparations in Capture

To be able to take a design created in Capture to PCB Editor, you need to complete some tasks. Some of these tasks are performed in Capture while the rest are completed in the PCB Editor environment.

The tasks that are to be completed in Capture are:

- [Running DRC](#)
- [Creating PCB Editor netlist](#)

Running DRC

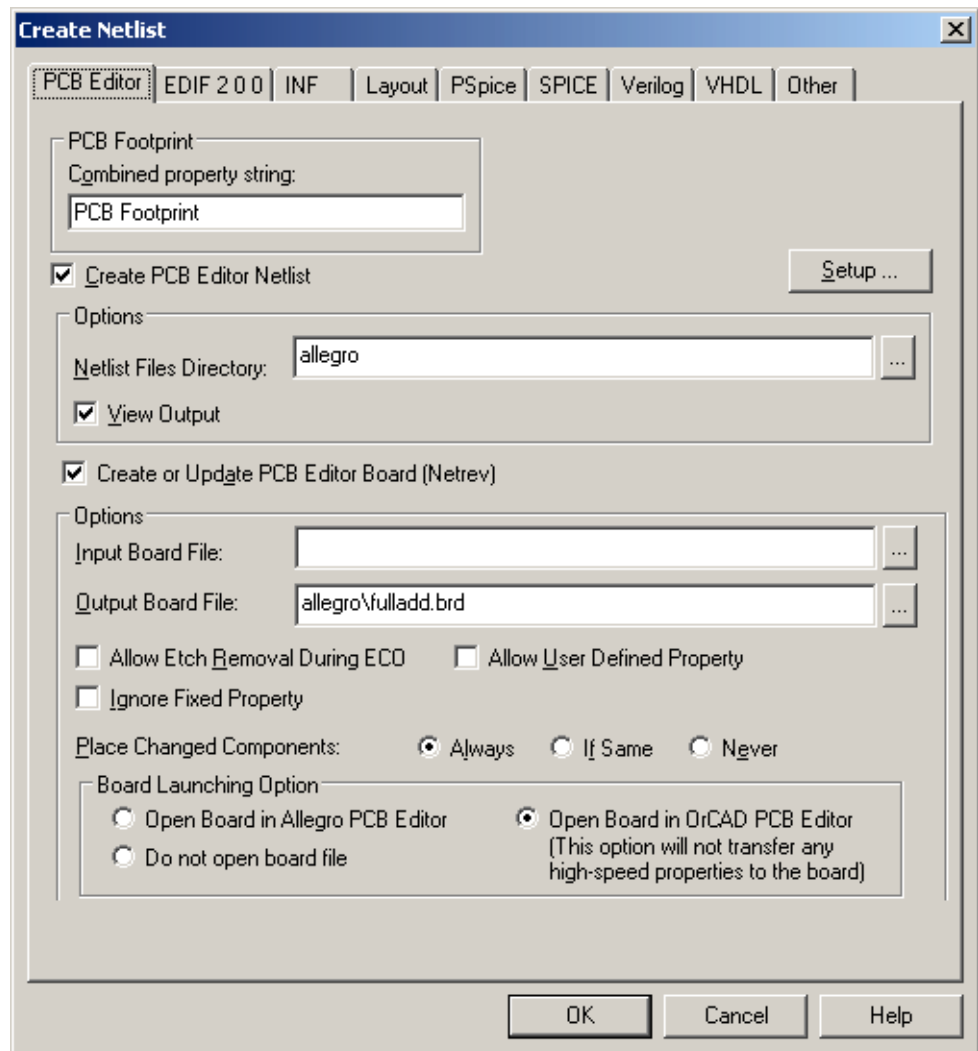
Before taking a design from a schematic editor to a board planner, it is a good idea to run design rules check (DRC). This step is performed in Capture. To view the procedure, see [Design rules check](#) on page 44.

Creating PCB Editor netlist

After running the Design Rule Checks, you create the PCB Editor netlist in Capture.

- 1 In the Project Manager window, select the design file, `fulladd.dsn`.

- From the *Tools* menu in Capture, select *Create Netlist*. The Create Netlist dialog box appears.



- Select the *PCB Editor* tab (if not already selected).

The *Create PCB Editor Netlist* check box is selected by default. Selecting this check box generates a netlist in PCB Editor format, which consists of the following three files: *PSTCHIP.DAT*, *PSTXNET.DAT*, and *PSTXPRT.DAT*.

- PSTCHIP.DAT*: This file contains a description for each different type of part used in the design.

- ❑ *PSTXNET.DAT*: This connectivity file, also referred to as the flat list or expanded net list, contains each net, its properties, its attached nodes, and node properties.
- ❑ *PSTXPRT.DAT*: This file, also referred to as the expanded parts list, contains a list of physical parts and lists each reference designator and the sections assigned to it, ordered by reference designator and section number.

Note: Make sure that the correct configuration file (*allegro.cfg*) is specified in the Setup dialog box. To view the configuration file, click Setup. The configuration file path should be *<install_dir>\tools\capture\allegro.cfg*, where *<install_dir>* is the installation location.

Note: The *Netlist Files Directory* text box contains the directory location where the PST*.DAT files will be saved. The default location is an *allegro* subdirectory in your design directory.

- 4 Select the *View Output* check box to automatically open the three PST*.DAT netlist files in separate Capture windows for viewing and editing after netlisting is completed.
- 5 Select the *Create or Update PCB Editor Board (Netrev)* check box to create the PCB Editor board that corresponds to the netlist you are generating.

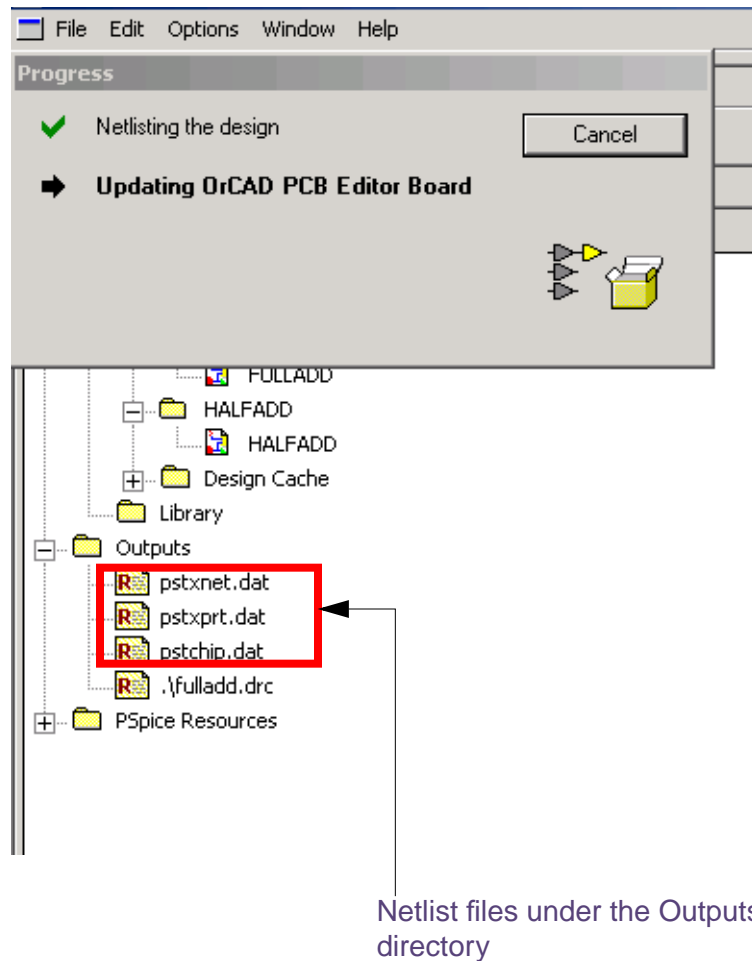
Note: The *Output Board File* text box contains the board name, which in this case is *fulladd.brd* and the directory location where the board file will be created, which in this case is *allegro*.

- 6 Select the *Open Board in OrCAD PCB Editor* option to open the Output Board File in OrCAD PCB Editor automatically after the netlisting is completed.
- 7 Click OK in the Create Netlist dialog box.

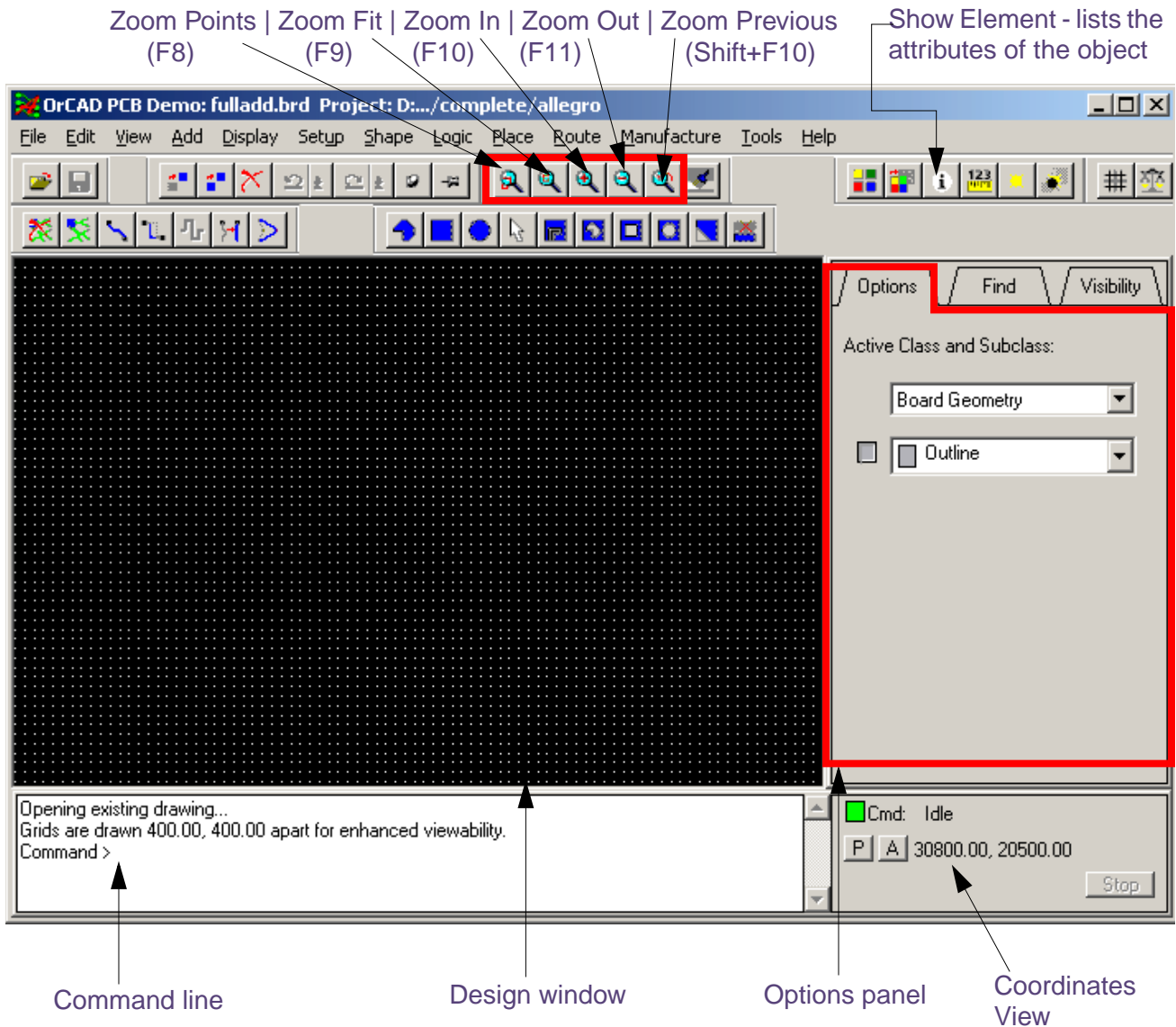
A message box appears asking you to save your design prior to creating the netlist. Click OK.

Capture generates the netlist files (*PSTCHIP.DAT*, *PSTXPRT.DAT*, and *PSTXNET.DAT*) and the board file

(*fulladd.brd*) in the specified directory location, which in this case is *lcomplete\allegro*. Also, the netlist files are opened in separate Capture windows and they appear under the Outputs directory in the Project Manager window. See figure below.



A blank board file opens in the demo version of OrCAD PCB Editor.



To know more about PCB Editor, see the PCB Editor tutorial. To open the tutorial, from the Start menu, choose *Programs > OrCAD 15.7 Demo > Tutorials > PCB Editor > Allegro PCB Editor Tutorial*.

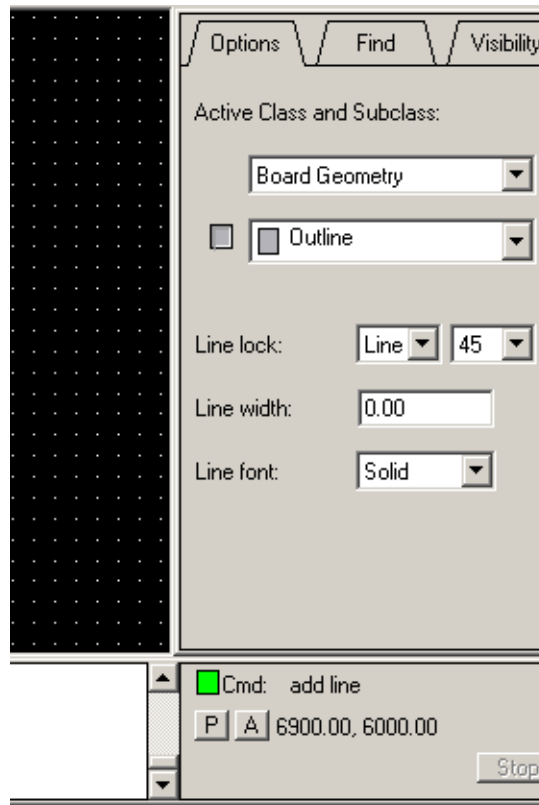
Creating a board

Having created the PCB Editor netlist, the next step is to create a new board in PCB Editor. The Capture netlister generates the board file and three PCB Editor-compatible netlist files. See [Creating PCB Editor netlist](#) on page 75 for more information.

Creating a board outline

The board outline defines the boundary of the board. To create a board outline in PCB Editor:

- 1 From the *Add* menu, select *Line*. The Options panel changes as shown in figure below.



Note: Make sure the Options panel on the right hand side of the PCB Editor window displays Active Class as *Board Geometry* and Subclass as *Outline*.

2 Specify the following settings in the Options window:

- a. Line lock: *Line, 90*
- b. Line width: *20.0*
- c. Line font: *Solid*

Note: The default user units in PCB Editor is *mils*. To view the user units, select Drawing Size from the Setup menu.

Note: The default grid size spacing for X and Y coordinates in PCB Editor is 25 mils each. To view the grid spacing, select Grids from the Setup menu

3 To insert the first corner of the board outline, place the cursor at the coordinates: *2000, 3000* and click the left-mouse button.

Note: As you move the cursor in the design window the coordinates will keep changing. You can view the coordinates at the bottom right hand corner of the PCB Editor window.

4 Complete the remaining board outline using the following coordinates:

- 3000, 3000*
- 3000, 4000*
- 2000, 4000*

5 When you are at the last corner of the board outline, right-click and select Done. The board outline is created.

Note: Make sure the board outline is a closed polygon. For this tutorial, the closed polygon is square in shape.

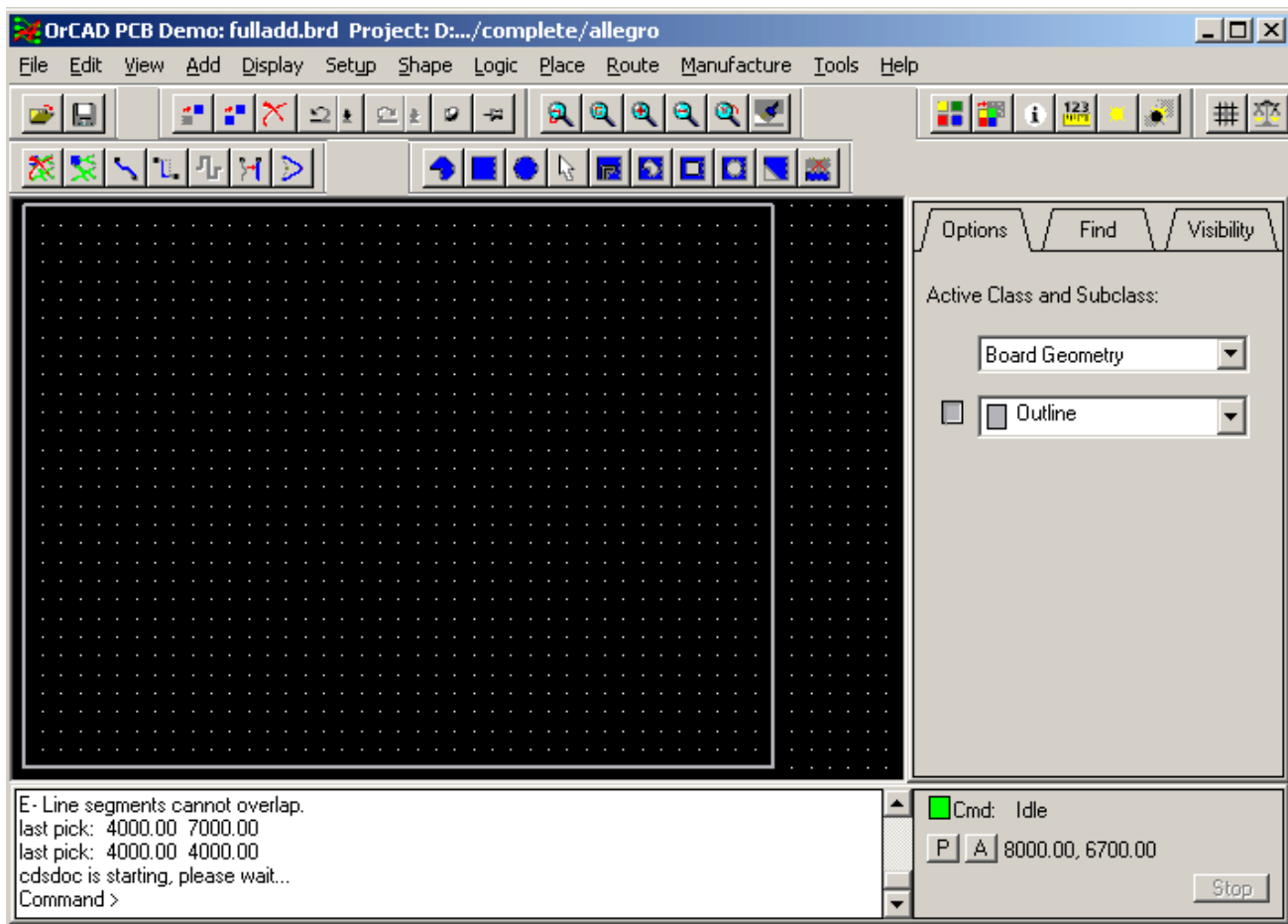


Tip

To delete the outline:

- Select Delete from the Edit menu.
- In the Options window, select *Cline* check box under the *Delete Net Options* group.

- Left-click on the outline to select it.
 - Right-click and select Done. The outline is completely deleted.
- 6 Select *Zoom Fit* from the *View* menu to display your entire board outline in the design window as shown in figure below.



Tip

Alternatively, you can use any of these methods to fit your board outline in the design window:

- Type `zoom fit` at the command line prompt.

-or-

Press F9.

-or-

Click the  icon.

To know more about PCB Editor, see the PCB Editor tutorial. To open the tutorial, from the Start menu, choose *Programs > OrCAD 15.7 Demo > Tutorials > PCB Editor > Allegro PCB Editor Tutorial*.

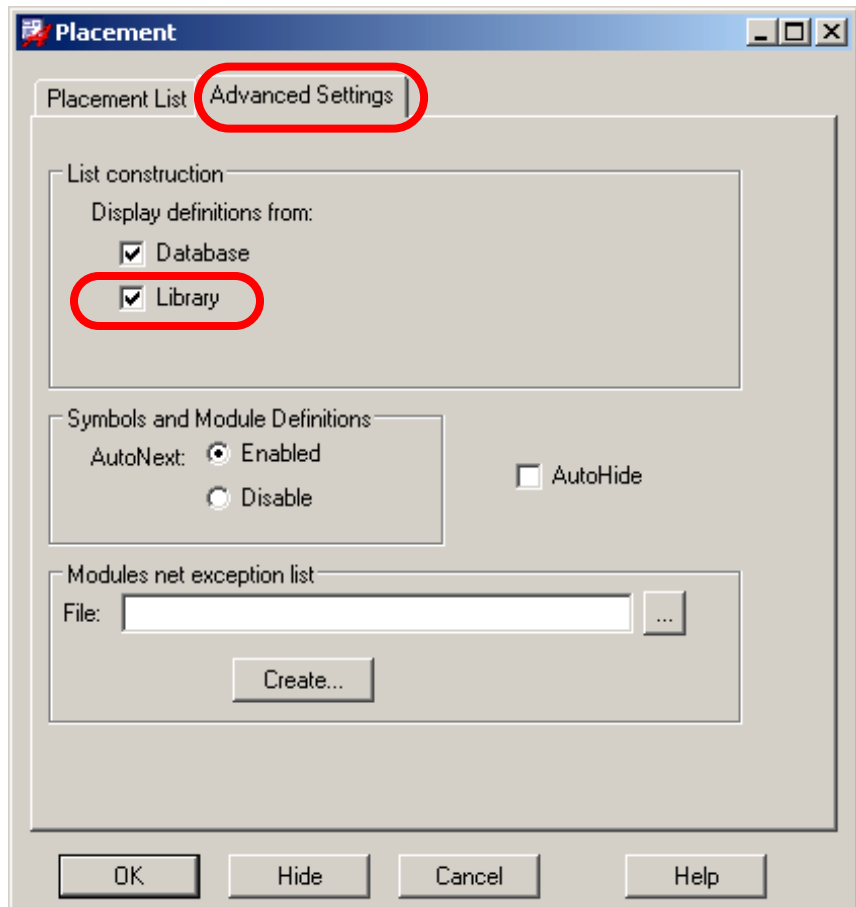
Adding mounting holes

After the board outline is created, let's now add mounting holes in the board.

To add mounting holes in your board

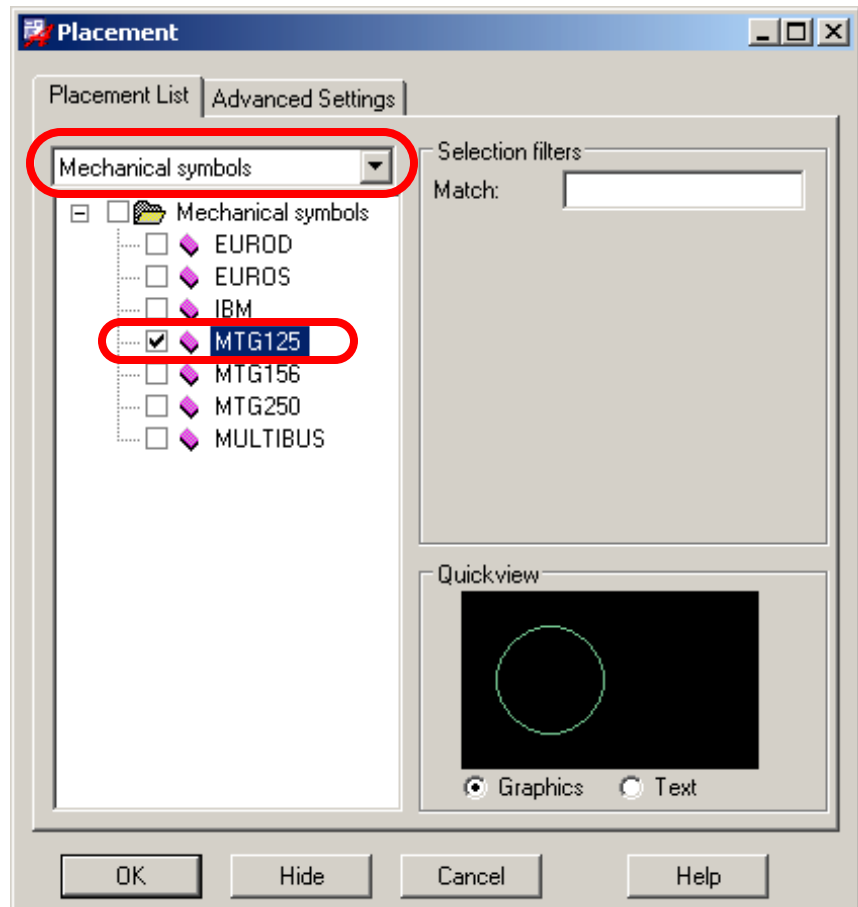
- 1 From the *Place* menu, select *Manually*. The Placement dialog box appears.
- 2 Select the *Advanced Settings* tab.

- 3 Select the *Library* check box under the *List construction* section (see figure below).



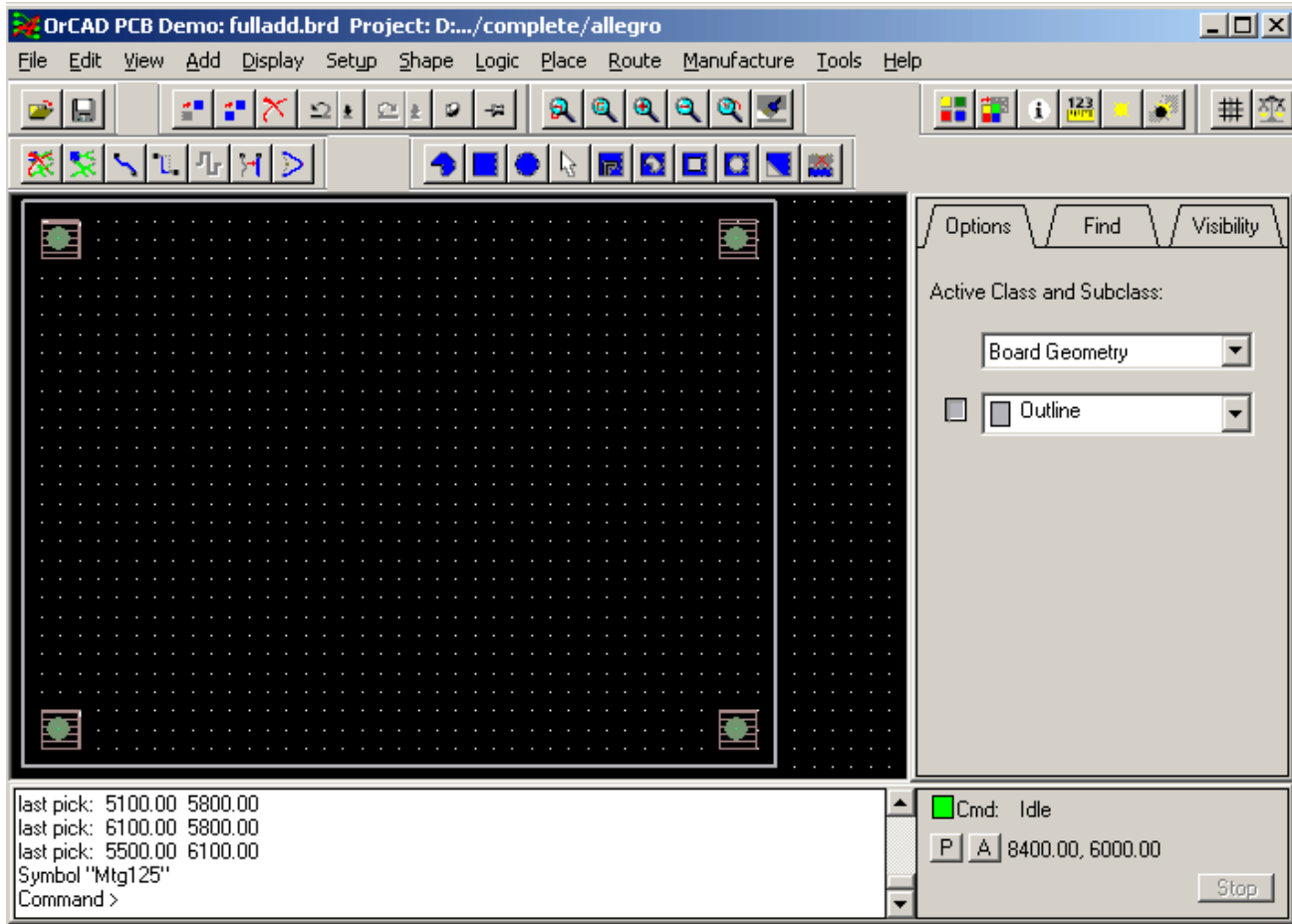
- 4 Click *OK* to close the Placement dialog box.
- 5 Select *Manually* from the *Place* menu again.
- 6 In the Placement dialog box, select the *Mechanical symbols* option from the drop-down menu.

- 7 Select the desired mechanical symbol. For this tutorial, the mechanical symbol is *MTG125*. See figure below.



- 8 Click Hide.
- 9 The Placement dialog box closes and the mechanical symbol, *MTG125* attaches to the cursor.
- 10 Move the mechanical symbol to the top-left corner of the design window and left-click to release the symbol.
- 11 Right-click and select *Done*. The mechanical symbol is placed.
- 12 Repeat steps 5 to 11 to place the mechanical symbols on the remaining three corners of the design window. See figure below. A sample board outline file,

fulladd_outline.brd is available at:
/complete/allegro.



Note: Alternatively, select *Copy* from the *Edit* menu and left-click the mechanical symbol placed on the design window. The selected mechanical symbol attaches to the cursor. Move the symbol to the desired location in the design window and left-click to release the symbol. Now, right-click and select *Done*.

To know more about PCB Editor, see the PCB Editor tutorial. To open the tutorial, from the Start menu, choose *Programs > OrCAD 15.7 Demo > Tutorials > PCB Editor > Allegro PCB Editor Tutorial*.

Placing components

After you have created the board outline, you can start placing your components in the board. OrCAD PCB Editor supports both manual placements and auto placements.

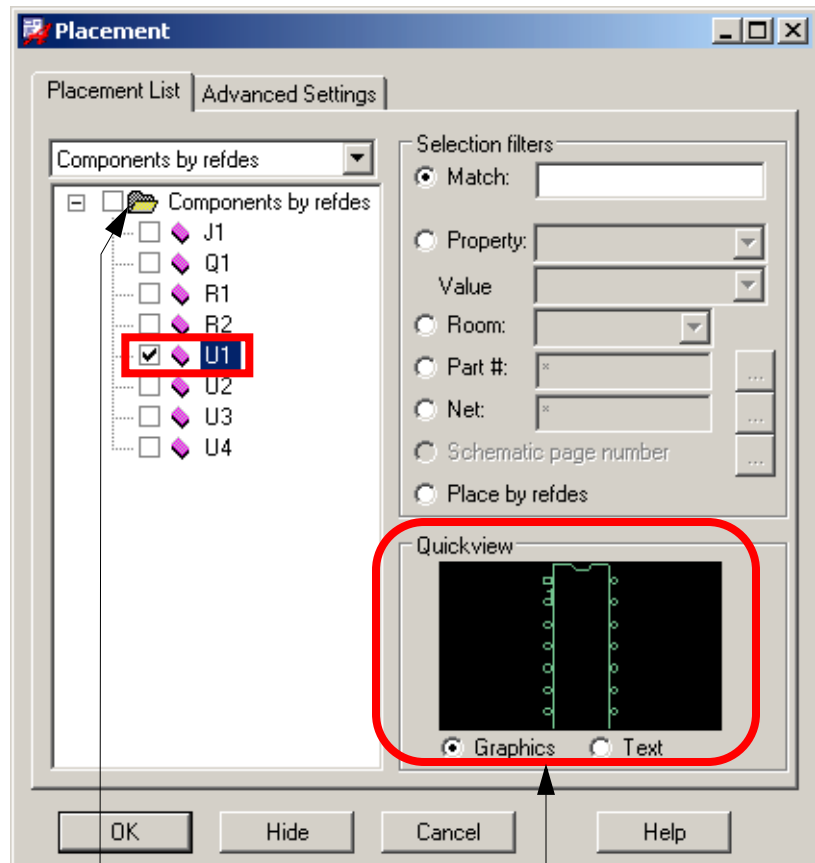
In this section, we will use manual placements to create the PCB board for the full adder design. There are different ways in which you can select a component for placement. In this tutorial you will learn to place components by refdes only.

Selecting components by refdes

- 1 From the *Place* menu, select *Manually*. The Placement dialog box appears showing in a collapsing tree view all the components that you can place in your design. For example, for this tutorial the components are: *J1*, *Q1*, *R1*, *R2*, *U1*, *U2*, *U3*, and *U4*.

Note: Only unplaced components are displayed in the Placement dialog box.

- 2 Select the *U1* component by clicking the check box next to the component name as shown in figure below.



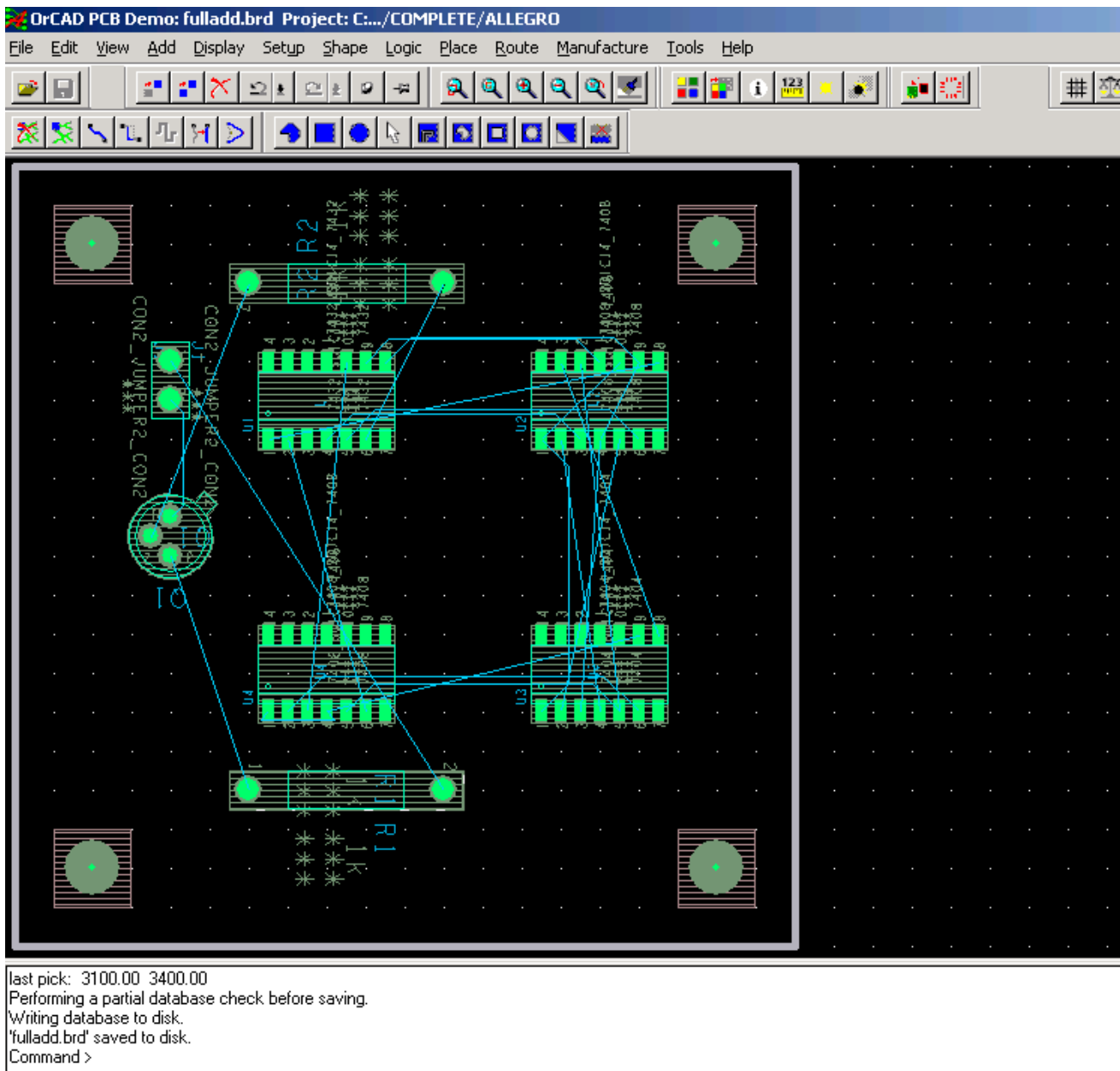
Folder icon

Quickview window

- Note:** You can also select all the components of a type by clicking the check box next to the folder icon.
- Note:** The Quickview window displays the footprint shape for the selected component in graphics and text mode.
- 3 Click Hide. The Placement dialog box closes and the component name(s), in this case, *U1* that you have chosen attaches to the cursor.
 - 4 Move the component to the desired location and right-click and select *Rotate* from the pop-up menu.

Note: Make sure that a rotation angle is defined in the Options panel. For this tutorial, the rotation angle is 90.

- 5 Rotate the component in anti-clockwise direction and left-click to release the component.
- 6 Repeat steps 2 - 5 until all the components available in the Placement dialog box are placed in the design window as shown in figure below. A sample board file with placed components, `fulladd_placed.brd` is available at: `/complete/allegro`.



- 7 Select *Refresh* from the *View* menu to refresh your screen.



To find a component in PCB Editor:

- Select the *Find* tab in the right hand side of the PCB Editor window. The Find panel is displayed.
- Select the *Comp (or Pin)* option from the *Find By Name* drop-down list.
- Click More. The Find by Name or Property dialog box appears displaying all the available components.
- Select a component that you want to find. The selected component appears in the *Selected objects* grid.
- Click OK. The component is highlighted in the design window.

Similarly, you can find net(s) or symbol(s) in PCB Editor. To find a net, select the *Net* option from the *Find By Name* drop-down list.

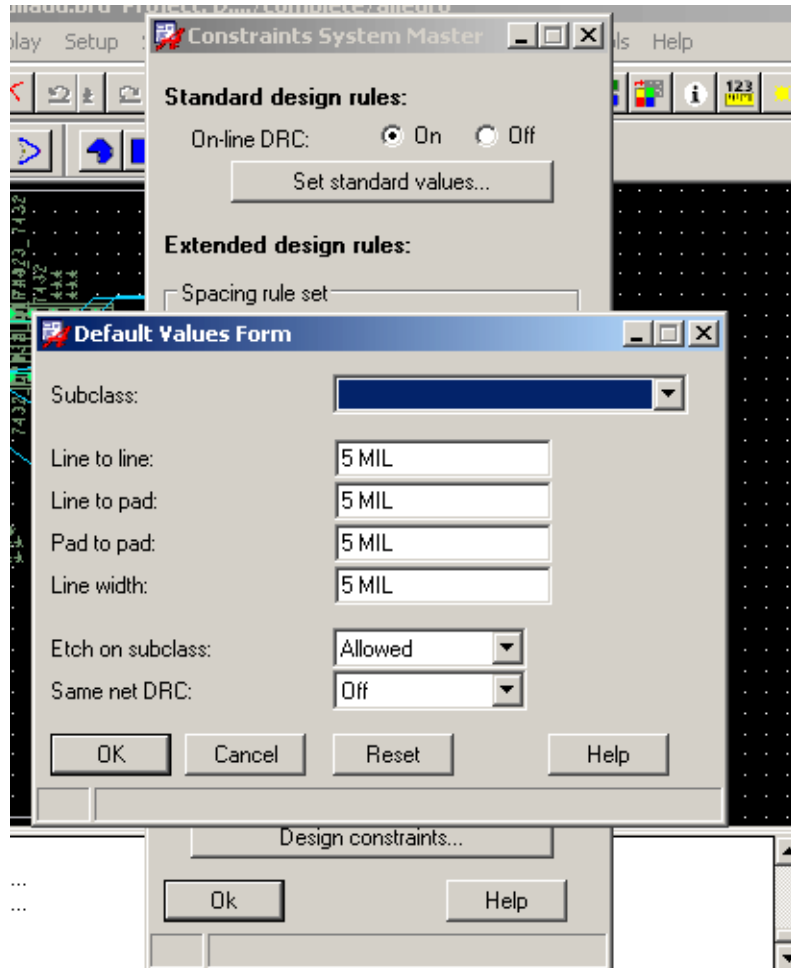
To know more about PCB Editor, see the PCB Editor tutorial. To open the tutorial, from the Start menu, choose *Programs > OrCAD 15.7 Demo > Tutorials > PCB Editor > Allegro PCB Editor Tutorial*.

Design rules check

PCB Editor allows you to run DRC online (*On*) or in batch mode (*Off*). The default is *On*. While placing the components, if there are any design rule violations, then error markers are displayed on the board.

Note: To run DRC online, select *Constraints* from the *Setup* menu. The Constraint System Master dialog box appears. Select the *On-line DRC - On* option. To verify the basic spacing and physical constraints for your board design, click Set standard values. The Default Values Form appears showing the default

settings (see figure below). For this tutorial, we will accept the default values.



Routing

After completing the board placement, you can route the full adder board to complete the electrical connections between components. OrCAD PCB Editor supports both manual routing and Autorouting. The general use model is to first route the critical nets manually, lock them and then autoroute the rest of the board.

Manual routing

The steps involved in the manual routing process are as follows:

- Check the board outline, via definitions, routing and via grids
- Route power and ground
- Fan out surface mounted devices and verify connections to power and ground
- Route the remaining signals using the manual routing tools
- Optimize routing using the manual routing commands
- Check for route spacing violations and check routing statistics

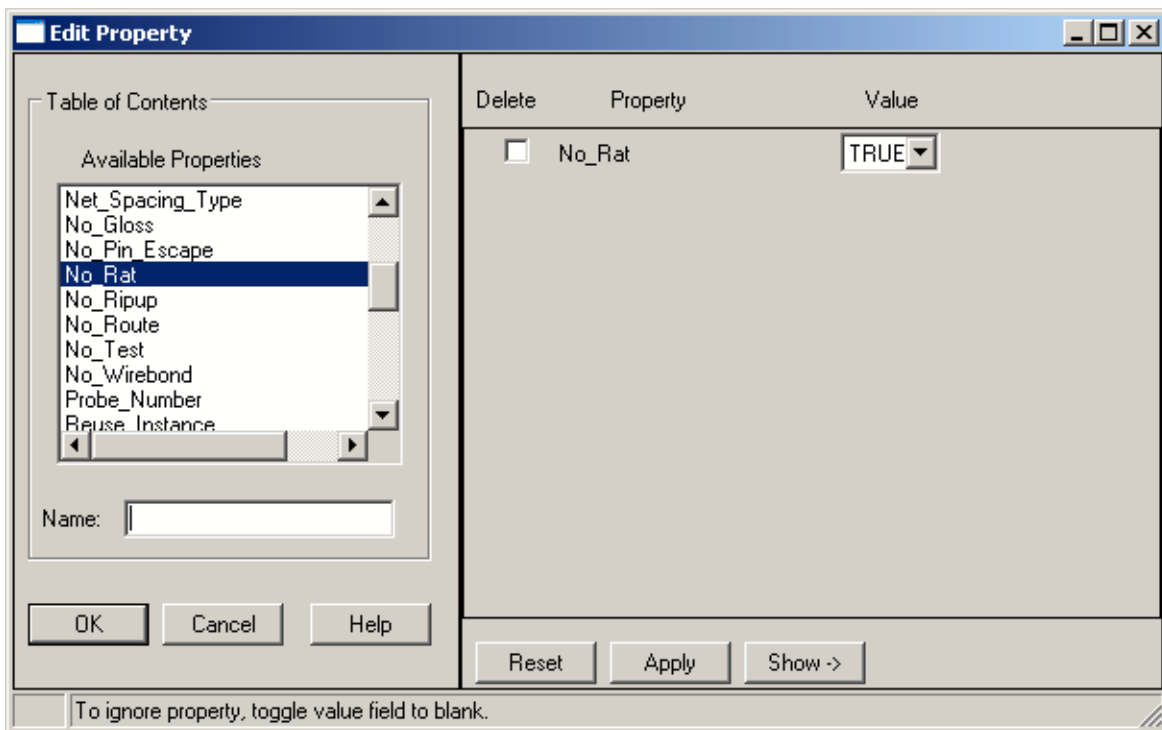
Note: To know more about each of these steps, see [PCB Editor documentation](#).

Manually routing VCC and GND nets

Before you start routing the VCC and GND nets, make sure that you delete the *NO_RAT* property attached to these nets. To delete this property:

- 1 Select *Properties* from the *Edit* menu or press F12.
- 2 Select the *Find* tab on the right hand side of the PCB Editor window. The Find panel is displayed.
- 3 Select the *Net* option (if not already selected) from the *Find By Name* drop-down list.
- 4 Enter VCC and click More. The Edit Property dialog box appears displaying all the properties attached to the VCC net.
- 5 Select the *NO_RAT* property in the *Available Properties* list box. The property definition appears in the panel on the right-hand side of the dialog box. See

figure below. For information about PCB Editor properties, see [PCB Editor documentation](#).




- 6 Select the *Delete* check box adjacent to the No_Rat property name.
- 7 Make the *Value* drop-down menu empty.
- 8 Click Apply.
- 9 Click OK to close the Edit Property dialog box.

Note: You can use the Edit Property dialog box to add or delete properties from a component or net.

To manually route the VCC and GND nets:

- 1 Select the *Find* tab in the right hand side of the PCB Editor window. The Find panel is displayed.
- 2 Select the *Net* option from the *Find By Name* drop-down list.
- 3 Click More. The Find by Name or Property dialog box appears displaying all the available nets.

- 4 Select *VCC*. The *VCC* item appears in the *Selected objects* grid.
- 5 Click OK. All *VCC* nets are highlighted in the design window.
- 6 Select *Connect* from the *Route* menu.
Note: Alternatively, you can press F6 or click the  icon.
- 7 Change *Line width* to *20.00* in the Options panel.
- 8 Now, click on the net to be routed.
- 9 Draw the net through the desired path.
- 10 When you have completed routing, right-click on the net and select Done.

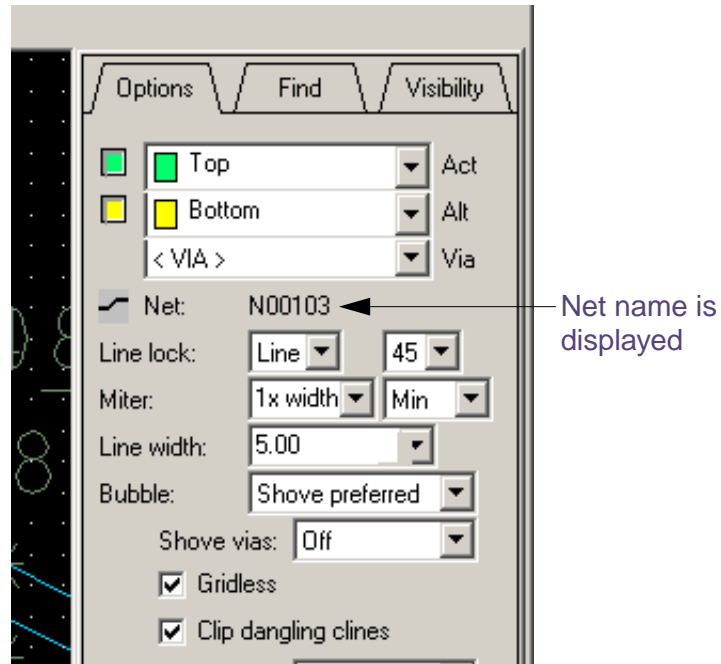
Similarly, perform the above steps for manually routing the *GND* nets.

Manually routing remaining nets

To manually route remaining nets:

- 1 Press F9 to fit your board in the design window.
- 2 Place the cursor on the net to be routed and press F10 to zoom in.
- 3 Select *Connect* from the *Route* menu or Press F6. The Options panel changes.

- Click on the net to be routed. The Options panel changes as shown in figure below.



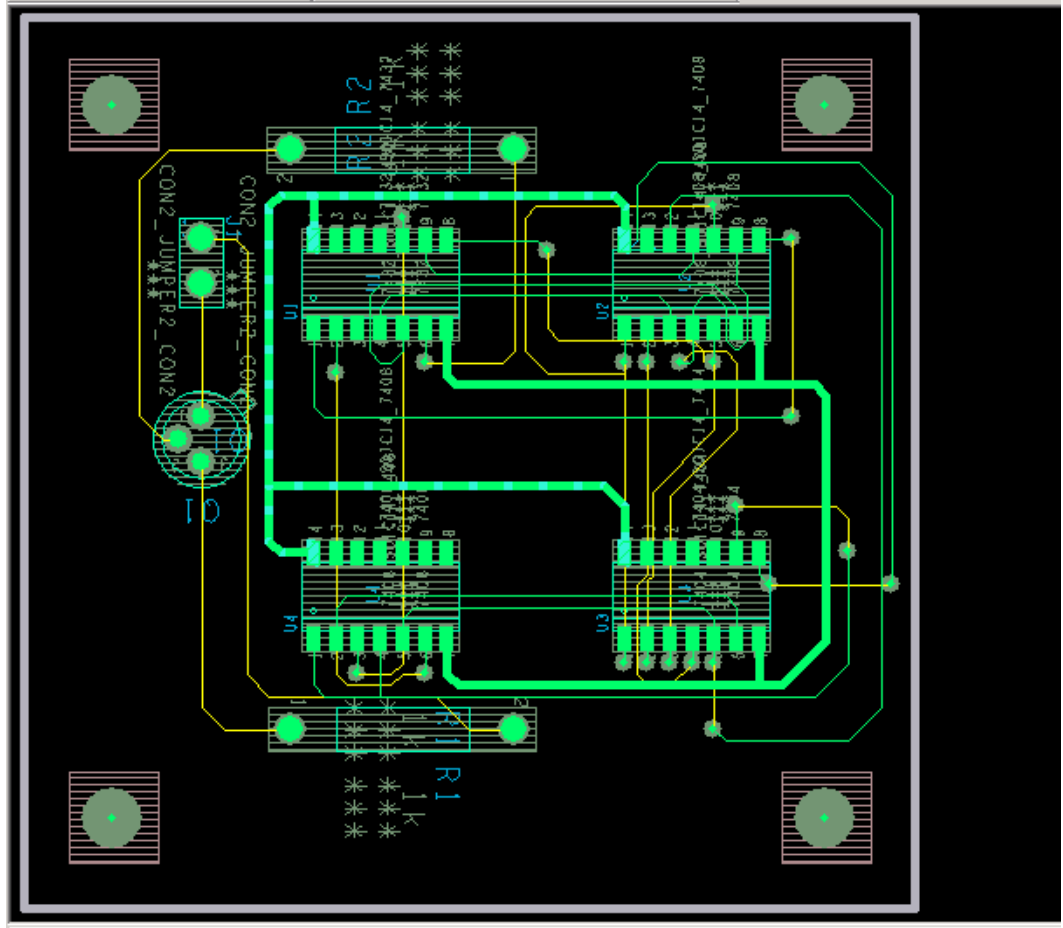
Note: Make sure the *Line lock* settings are *Line, 45*.

- Draw the net through the desired path.
- When you have completed routing, right-click on the net and select *Done*.

To change layers while routing (adding Vias):

- Click on the net to be routed.
- Right-click on the net and select *Add Via*. A Via is added. The currently Active layer becomes the Alternate layer and the Alternate layer become the Active Layer and vice-versa. For example, if you have a Top and a Bottom layer, where TOP is current Active Layer, then when you add Via, the Bottom layer will become the Active layer and the Top layer becomes the Alternate layer.
- Draw the net through the desired path.
- When you have completed routing, right-click on the net and select *Done*.

For this tutorial, the routed board will appear as shown in figure below. A sample routed board, `fulladd.brd` is available at: `/complete/allegro`.



Autorouting using PCB Editor

OrCAD PCB Editor supports autorouting of board, components, and DRC.

Board autorouting implies that the nets on the complete board are routed. Component routing routes only the nets attached to the selected component.

To autoroute a board

- 1 From the *Route* menu, select *Route Automatic*. The Automatic Router dialog box appears.

Note: The *Route Automatic* command is not available in demo version of OrCAD PCB Editor.

- 2 Click *Route*. The board is routed.

For more information, see [PCB Editor documentation](#).

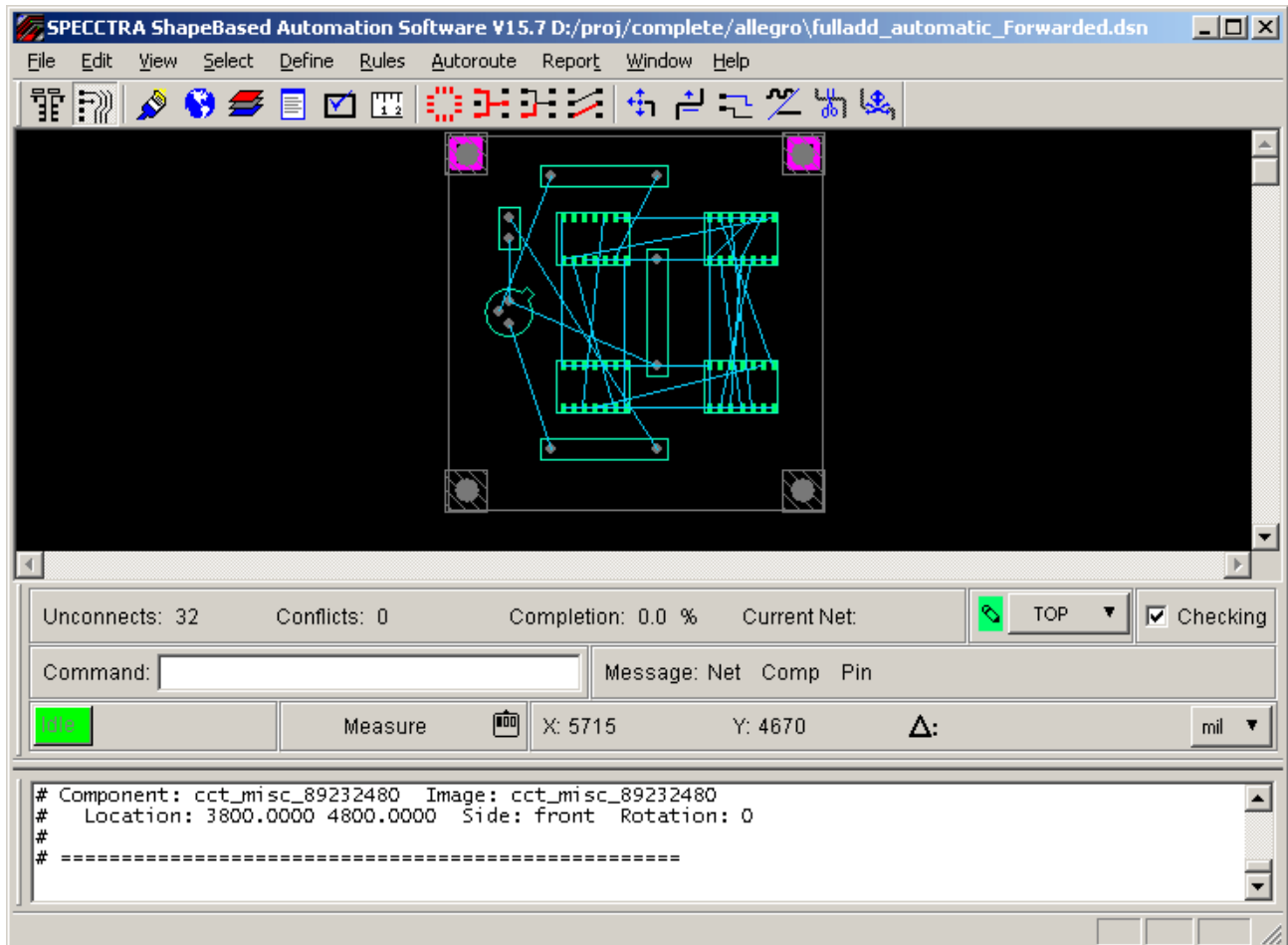
Autorouting using SPECCTRA for OrCAD

When you select the SPECCTRA for OrCAD autorouter, the complete board is routed. SPECCTRA for OrCAD uses shape-based routing and is a faster routing tool.

To use the SPECCTRA for OrCAD auto router:

- 1 From the *Start* menu, select *SPECCTRA for OrCAD*.
- 2 Specify the design file to be loaded.

The SPECCTRA ShapeBased Automation Software dialog box appears displaying the design file. See figure below.



- 3 Select *Route* from the *AutoRoute* menu. The *AutoRoute* dialog box appears.
- 4 Select the *Basic* option in the *AutoRoute* dialog box. For more information, see the *SPECCTRA for OrCAD documentation*.
- 5 To start Autorouting, click OK.

A message box appears stating that SPECCTRA for OrCAD licenses are not available and the demo version of the tool will be launched.

- 6 Click OK to start the demo version of SPECCTRA for OrCAD.

The autorouting process starts and the board is routed.

Note: The demo version of SPECCTRA for OrCAD does not allow you to save any files generated in SPECCTRA for OrCAD. Therefore, you can only view the routed board but will not be able to back-annotate the information in PCB Editor.

To know more about SPECCTRA for OrCAD, see the SPECCTRA for OrCAD tutorial. To open the tutorial, from the Start menu, choose *Programs > OrCAD 15.7 Demo > Tutorials > SPECCTRA for OrCAD > SPECCTRA Tutorial*.

Post-processing

This section introduces some of the tasks that are not a part of the placement and routing process, but are related and can be performed using OrCAD PCB Editor.

To know more about post-processing, see the [PCB Editor documentation](#).

Renaming components manually

After you have completed the placement and routing of your PCB board, you can rename the components manually on the PCB board in a specific order.

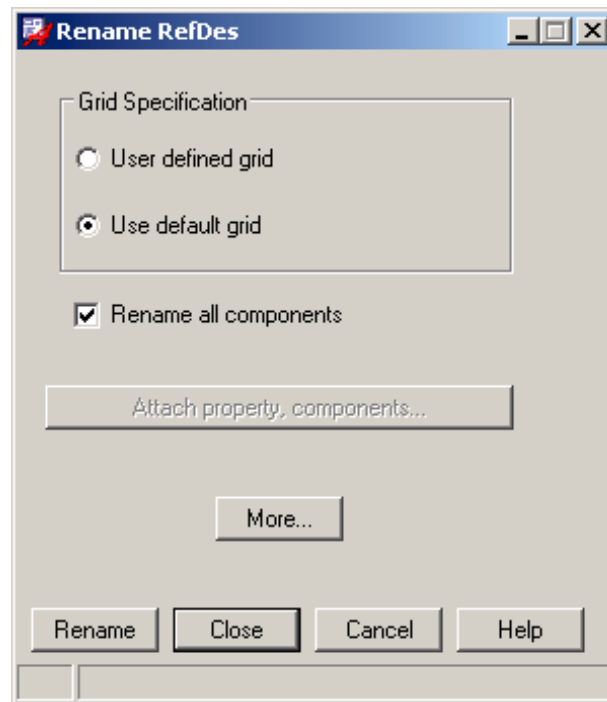
- 1 From the *Edit menu*, select *Text*.
- 2 Left-click the reference designator you want to modify. The selected reference designator appears in the command line.
- 3 Change the reference designator as desired in the command line and press the Enter key.

PCB Editor renames the components. The reference designators for the component on the board changes.

- 4 Save the board file and close PCB Editor.

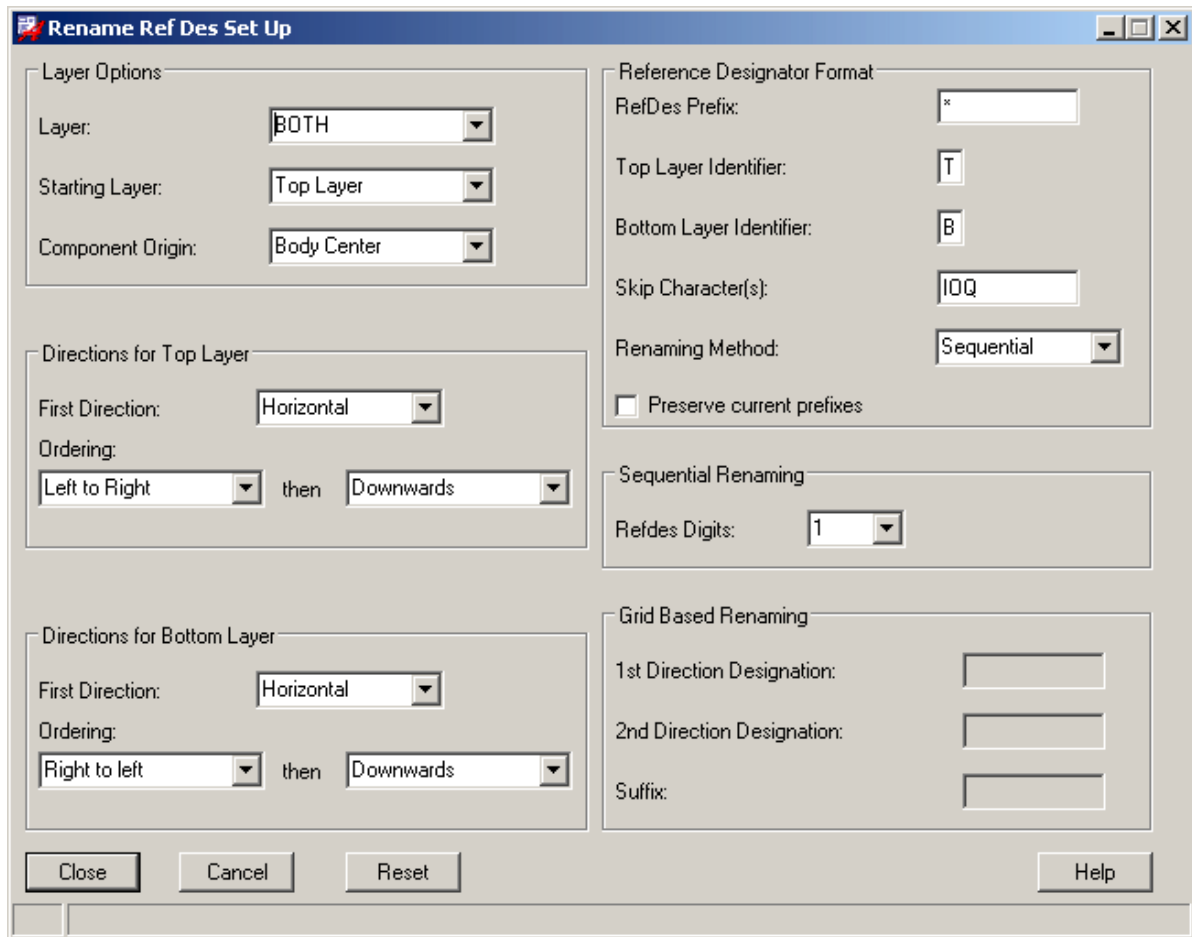
Automatic Renaming of components

- 1 From the *Logic* menu, select *Auto Rename Refdes*. The Rename Refdes dialog box appears.
- 2 Select the *Use default grid* option button. This option uses the default grid, which constitutes an internal method of renaming components (see figure below).



- 3 Click More. The Rename Ref Des Set Up dialog box appears on which you set all the reference designator

parameters (see figure below). For more information, see the [PCB Editor documentation](#).



- 4 Accept the default settings (for this tutorial) and click Close in the Rename Ref Des Set Up dialog box to close the dialog box and save the settings.

The Rename RefDes dialog box reappears.

- 5 Click Rename in the Rename RefDes dialog box.

PCB Editor automatically renames every component on your design in a single operation. The status of the renaming operation is displayed in the command line.

Back annotation

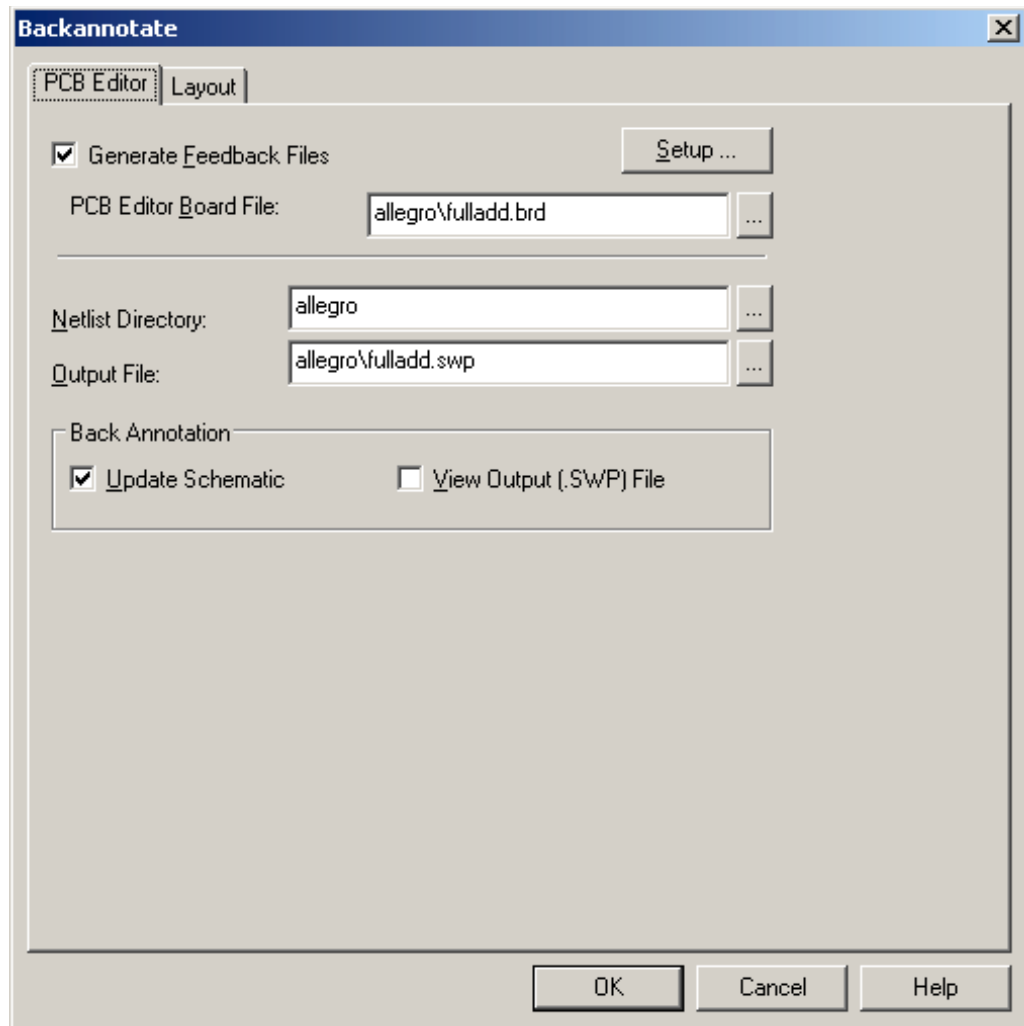
While creating a PCB board, you might make some changes in the PCB Editor board (.BRD) file. As a result, the board file and the design file in Capture may be out of sync. To ensure that both these file are in sync, you can backannotate the changes in the PCB board file to the Capture.

When you backannotate, information, such as component location and component names (changed due to renaming) gets added on to the schematic in Capture.

To backannotate the changes to the schematic:

- 1 Open `FullAdd.opj` in Capture.
- 2 In the Project Manager window, select `fulladd.dsn`.

- 3 From the *Tools* menu in Capture, select *Back Annotate*. The Backannotate dialog box appears.



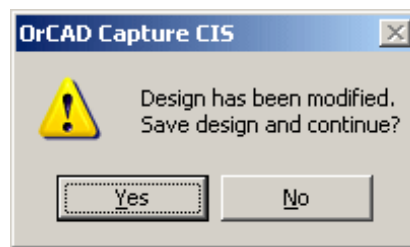
- 4 Select the *PCB Editor* tab, if not selected.
- 5 Select the *Generate Feedback Files* option button (if not already selected).

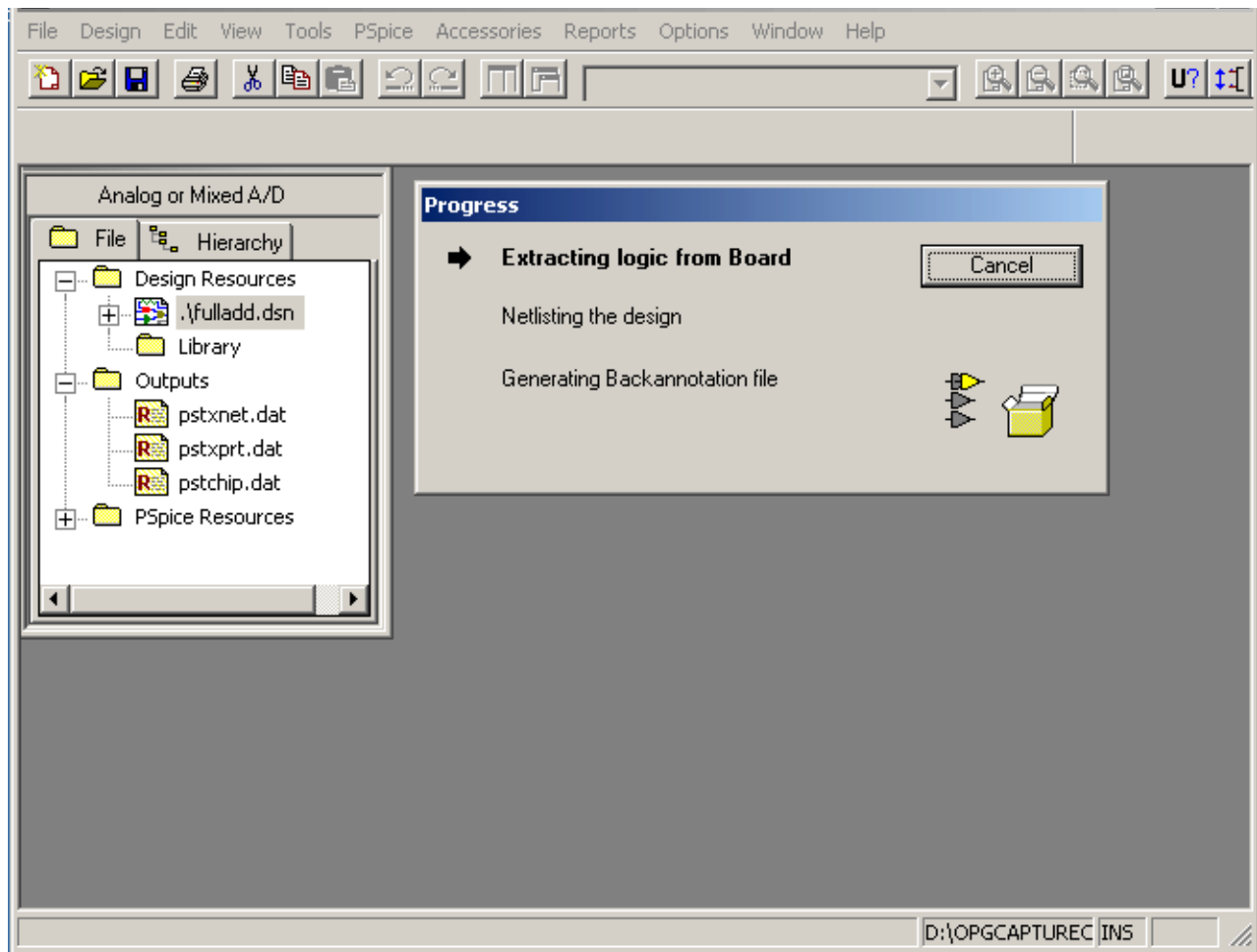
Note: Make sure that the correct configuration file (*allegro.cfg*) is specified in the Setup dialog box. To view the configuration file, click *Setup*. The configuration file path should be *<install_dir>\tools\capture\allegro.cfg*, where *<install_dir>* is the installation location.

Note: Make sure the *Netlist Directory* text box contains the directory location where the updated netlist files

(PST*.DAT) will be saved. The default location is an *allegro* subdirectory in your design directory.

- 6 Navigate to the directory location where the *.SWP* file needs to be saved. A *.SWP* file is generated by Capture after you make changes to your board file (*.BRD*). To know more about the *.SWP* file, see *OrCAD Capture User's Guide*. For this tutorial, the *.SWP* file name is *fulladd.swp* and the directory where the file will be saved is: */complete/allegro*.
- 7 Select the *Update Schematic* check box (if not already selected), if you want the Capture schematic design (*fulladd.dsn*) to be updated with back annotation information from the *.SWP* file.
- 8 Select the *View Output (.SWP) File* check box to automatically open the *.SWP* file in a separate Capture window for viewing and editing after the *.SWP* file is generated. This check box is not selected by default.
- 9 Click OK in the Backannotate dialog box. A message box appears asking you to save your modified design prior to creating a new netlist file and a *.SWP* file (see figure below).



10 Click Yes in the message box.

Capture updates the netlist files (*PSTCHIP.DAT*, *PSTXPRT.DAT*, and *PSTXNET.DAT*) and creates the *fulladd.swp* file in the specified directory location, which in this case is *lcompleteallegro*. The *.SWP* file is opened in a separate Capture window and also appears under the Outputs directory in the Project Manager window.

The schematic is updated with the changes in the board file based on the generated *.SWP* file.

Similarly, if the board file is open in PCB Editor and you make changes in the schematic design, you can ensure that these changes are forwarded to the board during netlist creation in Capture.

To do this:

- 1 In the Project Manager window, select *fulladd.dsn*.
- 2 From the *Tools* menu, choose *Create Netlist*.
- 3 In the *PCB Editor* tab of the Create Netlist dialog box, specify the base board directory location. For this tutorial, the base board directory is */complete/allegro/fulladd.brd*.
- 4 In the *Output Board File* text box specify the board name and the directory location where the updated board file will be created.
- 5 Click OK in the Create Netlist dialog box.

Capture updates the netlist files (PSTCHIP.DAT, PSTXPRT.DAT, and PSTXNET.DAT) and the updated board file is created in the specified directory location. The changes in the schematic design will appear in the board file.

Cross probing and cross highlighting between PCB Editor and Capture

OrCAD PCB Editor is tightly integrated with OrCAD Capture. As a result, you can use cross-probing to verify information flow between the schematic design and the board design and conversely.

Cross probing lets you select an object in the Capture schematic and see the corresponding object in PCB Editor.

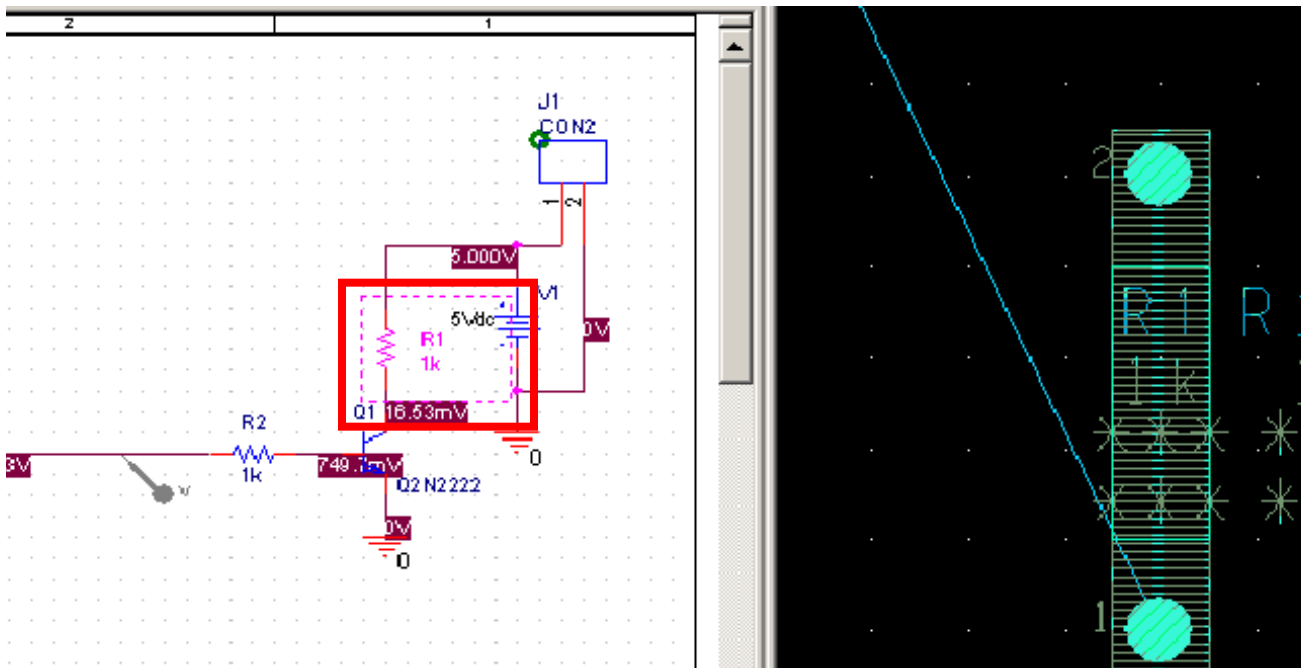
To enable cross-probing, you must enable intertool communication between Capture and PCB Editor. To do this:

- 1 In the Project Manager window in Capture, select *fulladd.dsn*.
- 2 From the *Options* menu in Capture, choose *Preferences*.
- 3 Click the *Miscellaneous* tab.
- 4 Ensure that the *Enable Intertool Communication* check box is selected in the Intertool Communication section.

5 Click OK.

Before you start cross probing, tile the Capture and PCB Editor windows. Select a component in Capture. PCB Editor automatically displays the corresponding components.

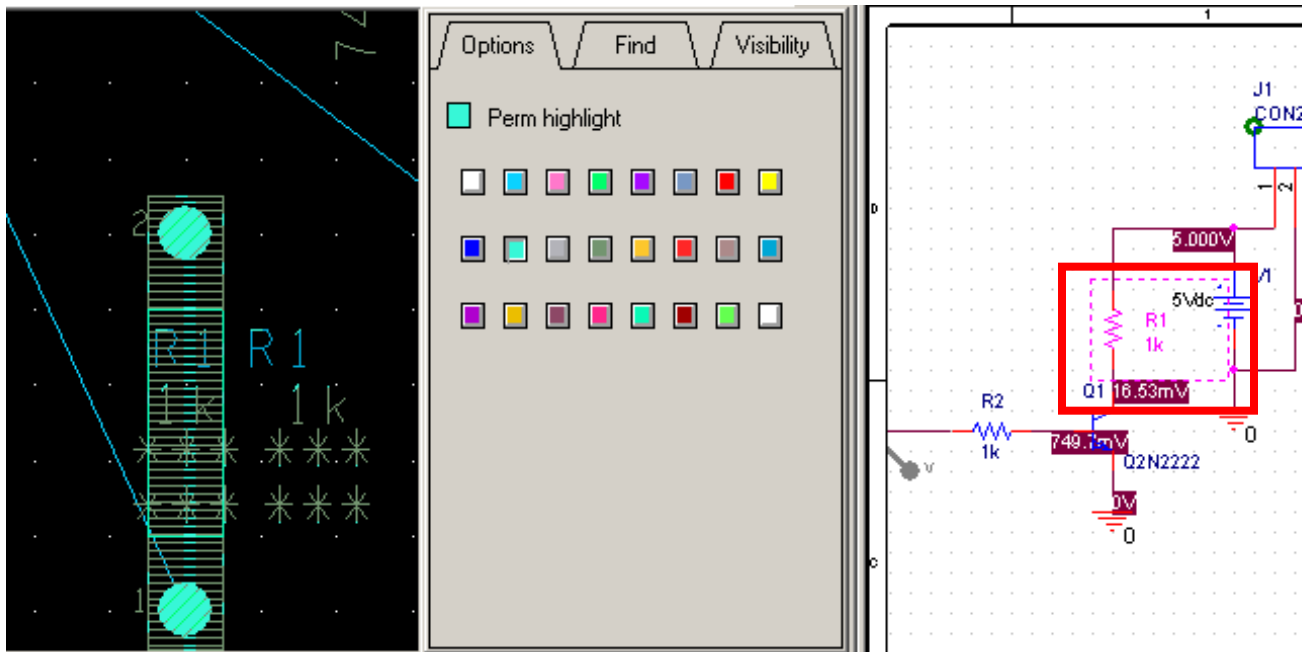
For example, if you select R1 in the FULLADD.DSN file, the corresponding resistor R1 will be displayed in PCB Editor as shown in the figure given below.



Cross highlighting lets you select an object in PCB Editor and see the corresponding object highlighted in Capture.

In case of cross highlighting between PCB Editor and Capture, first select *Highlight* from the *Display* menu, then select a component in PCB Editor the corresponding component is highlighted in Capture.

For example, if you select R1 in the FULLADD.BRD file, the corresponding resistor R1 will be highlighted in Capture as shown in the figure given below.



Note: If you want to turn off highlighting, select *Dehighlight* from the *Display* menu.

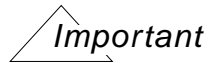
Generating output

The final task in creating a board design is to generate output files. You can create Gerber files, drill files, DXF files, and printer/plotter files.

Before you generate reports and output files, you should take a backup of your design and clean up the design. To clean up your design:

- 1 From the *Route* menu, select *Gloss*.
The Line Smoothing dialog box appears.
- 2 Accept the default settings and click *Gloss*.

The design is cleaned up. You can now generate the desired output files and reports.



Important

Before creating a output file (artwork), make sure you run *Update DRC* from the *Tools* menu in PCB Editor.

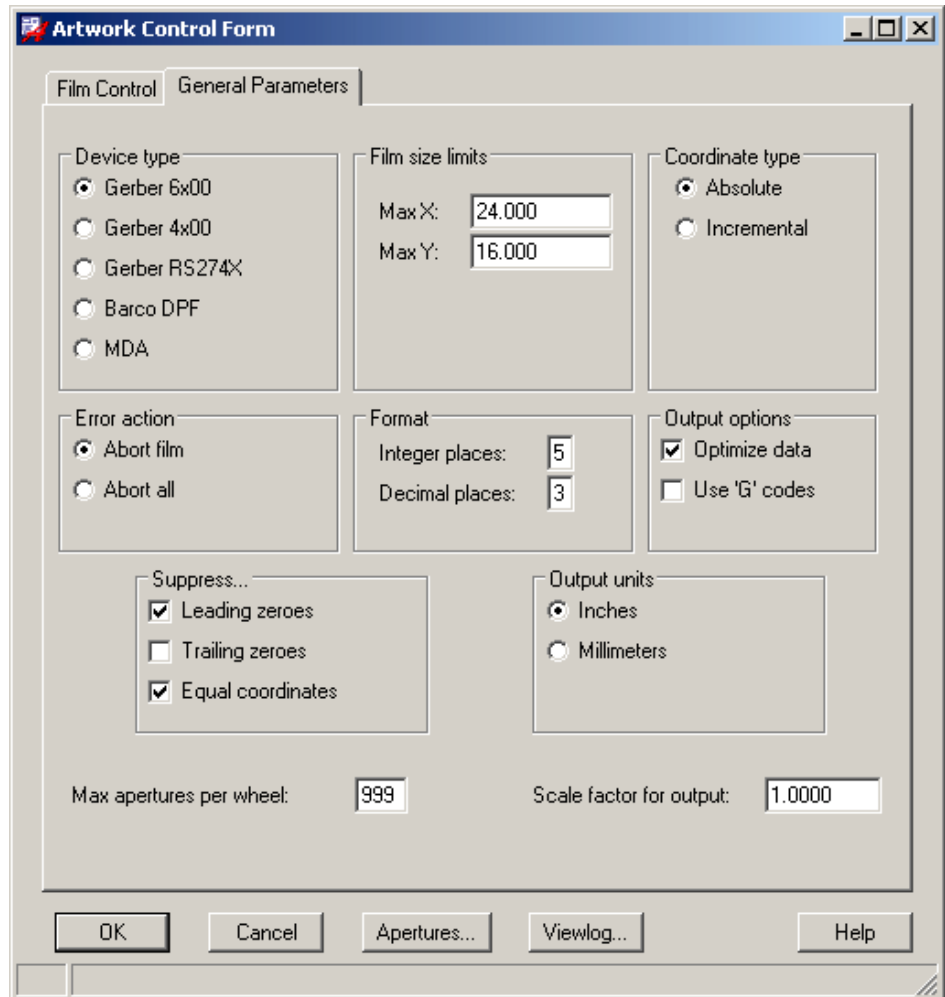
Output files

Using OrCAD PCB Editor, you can generate various files that can further be used with various third-party tools, such as GerbTool, VisualCAD, AutoCAD, and so on.

To generate these output files, complete the following steps:

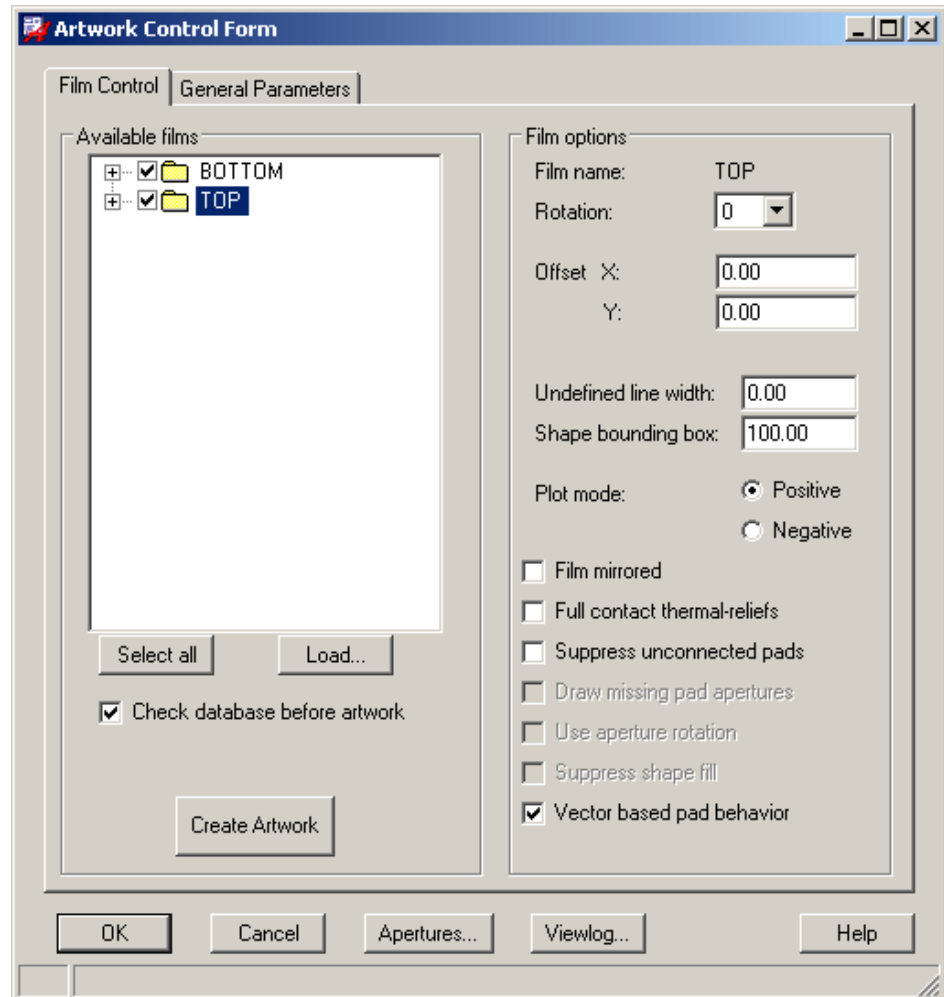
- 1 From the *Manufacture* menu, select *Artwork*.

The Artwork Control Form dialog box appears.



- 2 Select the *Gerber RS274X* option button under the *Device type* section.
- 3 Accept the default settings and click OK to close the Artwork Control Form dialog box.
- 4 Again select *Artwork* from the *Manufacture* menu.
- 5 In resultant dialog box, select the *Film Control* tab. The Film Control tabbed page appears.
- 6 Select the check boxes corresponding to the film layer(s) in the Artwork Control Form dialog box. For this tutorial,

both the *TOP* and *BOTTOM* layers are selected (see figure below).



- 7 Click Create Artwork. A message box appears showing the progress of the artwork creation. After the artwork is created the artwork files with a *.ART* extension are saved under *\complete\allegro* design directory (for this tutorial only).
- 8 Click OK to close the Artwork Control Form dialog box.

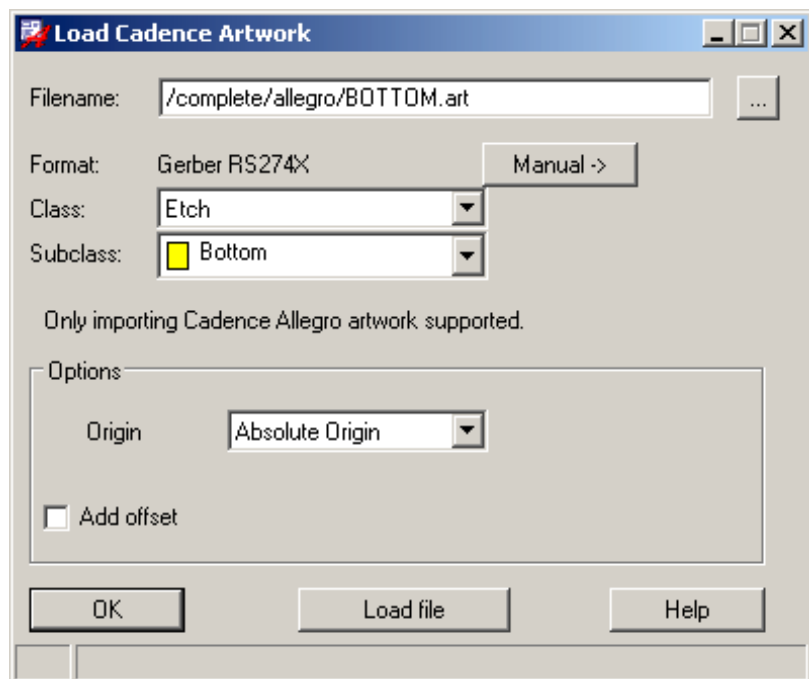
You can view the artwork files that you created in PCB Editor.

Important

Only Cadence® artwork is supported.

To view the artwork:

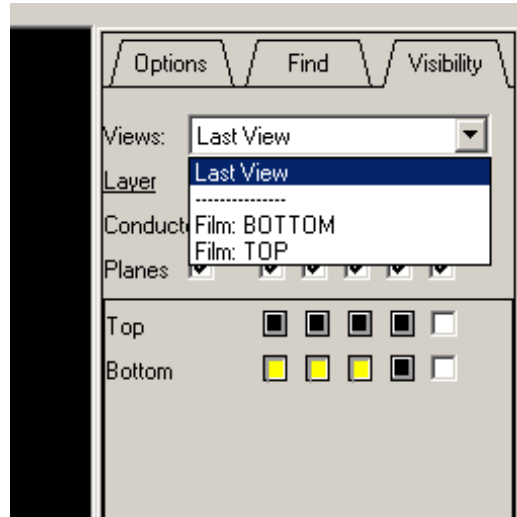
- 1 From the *File* menu, select *Import - Artwork*. The Load Cadence Artwork dialog box appears.
- 2 Enter, or browse for, the name of the artwork file (*.ART*) that you want to load in the *Filename* text box. See figure below.
- 3 Select a subclass from the *Subclass* drop-down menu. See figure below.



- 4 Click Load File. A dynamic rectangle that represents the extents of the Gerber data appears in the UI work area.
- 5 Left-click on the dynamic rectangle to place the artwork on the design window. The artwork is placed on the design window. A sample artwork file, *BOTTOM.art* is available at: */complete/allegro*.

Note: A sample board file, *fulladd_artwork.brd* showing the artworks (*TOP.art* and *BOTTOM.art*) is available at: */complete/allegro*. To toggle between the TOP and BOTTOM artworks placed on the *fulladd_artwork.brd*, select the *Visibility* tab (see figure below) and choose the artwork you want to

view from the *Views* drop-down list. The chosen artwork is displayed in the design window.



Reports

You can create a variety of reports using OrCAD PCB Editor.

To create reports, complete the following steps:

- 1 From the *Tools* menu, select *Quick Reports*.
- 2 Select the reports you want generated.
For the full adder design, select the *Component Report* option.

Summary

In this chapter, you were introduced to OrCAD PCB Editor, which is a place-and-route tool provided by OrCAD. You completed the tasks required to take a design from OrCAD Capture, a schematic design tool, to a place and route tool. You were also introduced to SPECCTRA for OrCAD, which is also a tool used to place-and-route the printed circuit boards.

What's next

This is the last chapter in the OrCAD Flow Tutorial. In the

Glossary, you will find the definitions of various terms used in this tutorial.

Recommended reading

For more information about OrCAD PCB Editor, see PCB Editor documentation listed below.

PCB Editor documentation

PCB Editor documentation includes:

- Allegro® PCB Editor User Guide
- Allegro PCB and Package Physical Layout Command Reference Table of Contents
- Allegro Platform Properties Reference

To learn about SPECCTRA for OrCAD, see the *SPECCTRA for OrCAD User Guide* and the *SPECCTRA for OrCAD tutorial*. To launch the SPECCTRA for OrCAD tutorial, from the Start menu, choose *Programs > OrCAD 15.7 Demo > Tutorials > SPECCTRA for OrCAD > SPECCTRA Tutorial*.

To know more about OrCAD Unison flow, see *OrCAD Unison Suites Flow Guide*.

Glossary

<u>autorouting</u>	Automatic routing performed by a computer application based on a set of rules called strategies.
<u>Bill of Material</u>	A bill of materials is a composite list of all the elements you need for your PCB design
<u>board geometry</u>	The physical definitions of the design's base material.
<u>BOTTOM</u>	An ETCH subclass; an outer layer of a design.
<u>bottom-up methodology</u>	A design methodology in which you first create lowest level design and then create hierarchical blocks for these lowest-level designs.
<u>boundary</u>	A line that defines the outside edge of a window.
<u>circuit</u>	A set of electronic functions, such as gates and buffers, that when connected together constitute the electronic description of a printed circuit design.
<u>class</u>	A category used to identify and refer to elements in a design. It eliminates the requirement of referring to elements by layer number.
<u>command line</u>	The line, identified in the console window by the > <i>prompt</i> , at which the user can enter commands.

Complex hierarchy

A design in which two or more hierarchical blocks (or parts with attached schematic folders) reference the same schematic folder.

cross probing

When intertool communication is enabled in Capture, selecting objects in Capture causes the corresponding objects to be highlighted in PCB Editor. Also, selecting objects in PCB Editor causes the corresponding objects to be highlighted in Capture. Both applications must be open.

cross reference report

A cross reference report contains information such as part name, part reference, and the library from which the part was chosen.

design

(For OrCAD PCB Editor)

A database file with a `.brd` file name extension. A design drawing usually contains two outer ETCH subclasses (TOP and BOTTOM), internal ETCH subclasses, padstacks, vias, edge connectors, and components.

design rule

(For OrCAD PCB Editor)

A guideline that specifies any of a number of parameters for the printed circuit board. These may include minimum clearance between items that belong to different nets, or connection rules. Also, these rules may include specifications for track width to carry a given current, maximum length for clock lines, termination requirements for signals with fast rise and fall times, and so on.

Design Rules Check (DRC)

Design Rules Check (DRC) is executed to isolate any unwanted design errors that might exist in the design

design template

Is used to specify the default characteristics of your project, such as default fonts, page size, title block, and grid references

DO file

A `.DO` file is a text file that contains a sequence of autorouter commands. The order of commands in a do file is very important because the autorouter executes each command in sequence.

ETCH

A routing class.

ETCH subclass

A routing layer. For example, TOP or BOTTOM.

flat design

A schematic design that has no hierarchical blocks or port and has no parts with attached schematic folders. A flat design can have multiple schematic pages such that the output lines of one schematic page connect laterally to input lines of another schematic page using off-page connectors. Flat designs are practical for small designs with few schematic pages.

glossing

Applications that perform post-processing functions including increasing the width of connections to ensure greater manufacturing reliability, converting corners to arcs, and adding dielectric patches to hybrid designs to insulate intersecting connection.

Hierarchical design

A design in which schematic folders are interconnected vertically with hierarchical blocks. At least one schematic folder, the root schematic folder, contains symbols representing other schematic folders.

layer

An insulated plane in the design that contains lines of etch.

mechanical symbol

A set of information contained in a file having a .bsm filename extension used to define mechanical and graphic elements on a design drawing. Typically, design symbols represent non-electrical elements, for example, design outlines, plating bars, mounting holes, or card ejectors.

multi-run analysis

Result in a series of DC sweep, AC sweep, or transient analysis depending on the basic analysis that you enabled.

net

Any set of pins and vias that are logically connected.

netlist

An ASCII text file that provides the electrical blueprint for the circuit design.

ratsnest

Unrouted connection between two pins on a PCB board.

reports

User-defined files that provide specific information about a design.

Simple hierarchy

A design in which there is a one-to-one correspondence between hierarchical block (or parts with attached schematic folders) and the schematic pages they reference. Each hierarchical block (or part with attached schematic folder) represents a unique schematic page.

subclass

(For OrCAD PCB Editor)

Further defines a class. You can define subclasses for a class.

surface mount

A component mounting technology in which holes are not required.

TOP

An ETCH subclass. One of the outer layers.

Top-down methodology

A design methodology in which you first create top-level design using the hierarchical blocks and then create schematic designs for the hierarchical blocks.

track

Routed connection between two pins on a PCB board.

via

An opening in a dielectric layer that connects adjacent conductor layers.

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